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VERY LARGE TELESCOPE

Adaptive RLS Vibration Cancellation algorithm

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Prepared: Nicola Di Lieto Name

Approved: Thanh Phan Duc

Released: Francoise Delplancke

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VLT PROGRAMME * TELEPHONE: (089) 3 20 06-0 * FAX: (089) 3 20 06 514



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1 Introduction

1.1 Purpose

This document describes the Adaptive Recursive Least Squares (RLS) Vibration Cancellation algorithm, also known as "New Vibration Tracking", as currently used by version 2.0 and later of the OPDC Controller Software that is part of the VLTI Fringe Tracking (FTK) Facility.

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1.2 Scope

This document shortly describes the mathematical derivation of the algorithm. It then presents the implementation of this software component as a block in the Tools for Advanced Control (TAC) library ([AD#04]).

1.3 Applicable Documents

The following documents, of the issue shown if specified, form part of this manual to the extent specified herein. In the event of conflict between this document and those referenced, the content of this document shall be considered as a superseding requirement unless explicitly stated otherwise herein.

Reference	Document Number	Issue	Date	Title	
[AD#01]	VLT-MAN-ESO-17210-0667	1.0	03/12/1996	Guidelines for the Development of VLT Application Software	
[AD#02]	VLT-MAN-SBI-17210-0001	3.5	20/10/1999	LCU Common Software User Manual	
[AD#03]	VLT-MAN-ESO-17210-2252	2	05/07/2002	2 LCU Server Framework User Manual	
[AD#04]	VLT-MAN-ESO-17210-2970	2	21/03/2004	¹ Tools for Advanced Control User Manual	

1.4 Reference Documents

The following documents contain additional information that can be useful to the reader:

Reference	Document Number	Issue	Date	Title
[RD#01]	VLT-SPE-ESO-15420-4000	2	30/04/2008	OPD Controller (As-built) Software Detailed Design
[RD#02]	VLT-SPE-ESO-15400-4013	2	02/04/2007	VLTI-UT Vibration Monitoring System

1.5 Acronyms

This document employs several abbreviations and acronyms to refer concisely to an item, after it has been introduced. The following list is aimed to help the reader in recalling the extended meaning of each short expression:

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Acronym	Meaning
AD	Applicable Document
CPU	Central Processing Unit
DL	Delay Line
FTK	Fringe Tracking
LCU	Local Control Unit
LCC	LCU Common Software
LSF	LCU Server Framework
ITF	Interferometer Task Force
OPD	Optical Path Difference
OPDC	OPD Controller
PLL	Phase Locked Loop
RD	Reference Document
RLS	Recursive Least Squares
RT	Real-Time
RTC	RT Controller
TAC	Tools for Advanced Control
UT	Unit Telescope
VLT	Very Large Telescope
VLTI	VLT Interferometer
VTK	Vibration Tracking
ZPD	Zero Path Difference

2 Algorithm Description

2.1 Overview

The VLTI is suffering from piston induced by vibrations of components in the optical train. Most vibrations originating on M1, M2 and M3 of the UTs are measured by accelerometers and compensated in feed-forward (RD#1). Periodic vibrations originating elsewhere or outside the frequency band (15-35 Hz) of the accelerometer-based compensation system can be modelled and compensated in real time by a suitably robust adaptive algorithm.

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A former algorithm (VTK), made available by ITF in July-August 2006, failed to perform robustly enough. The necessity to tune many parameters made it operationally complex and unfortunately unusable. The VLTI team in Paranal asked the author to try and design an algorithm easier to operate, more robust and suitable for unattended operation.

The new algorithm is capable of attenuating near-periodic, slowly drifting perturbations at frequencies above the closed loop bandwidth. It is in principle applicable to any closed loop system.

2.2 Principle



Two sine waves S_k and C_k , shifted by 90 degrees are synthesized using the recursive formulation

$$S_{k} = S_{k-1} \cos(2\pi \Delta t f_{k}) + C_{k-1} \sin(2\pi \Delta t f_{k})$$
$$C_{k} = C_{k-1} \cos(2\pi \Delta t f_{k}) - S_{k-1} \sin(2\pi \Delta t f_{k})$$
$$S_{0} = 0$$
$$C_{0} = 1$$

A linear combination of S_k and C_k is used to produce the adaptive compensation signal Ω_k to be summed to the output of the control system:

$$\Omega_k = \theta_{k,1} S_k + \theta_{k,2} C_k$$

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 Ω_k is an amplified replica of S_k , phase shifted by $\varphi_{e,k} = \operatorname{atan2}(\theta_{k,2}, \theta_{k,1})$. Since Ω_k is linear in θ_k , the latter can be estimated recursively in real time using the RLS (recursive least squares) algorithm to minimize the control system error signal ε_k , as follows:



Where

- V_0 Initial parameter variance
- λ Forgetting factor
- *D* Plant pure delay (expressed in number of samples)

If f_k matched exactly the disturbance frequency, the RLS estimator would converge towards a constant estimated phase shift φ^* , dependent on the delay/lags in the system only.

Of course the disturbance frequency is never known accurately and it may also drift. In presence of a frequency mismatch df, the optimum phase shift (in the least squares sense) varies in time, according to $\varphi = \varphi^* + 2\pi df t$. In this situation the RLS estimator produces a time varying φ_e and in absence of a frequency adaptation mechanism the disturbance cancellation performance deteriorates.

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However, note that φ is the integral of d*f*. Provided d*f* is slow enough compared to the RLS estimation dynamics, φ_e closely tracks φ . Under these conditions the RLS estimator can be used as the phase detector in a Phase Locked Loop, i.e. it is possible to lock f_k onto the real disturbance frequency by applying a frequency correction proportional to φ_e .

The actual PLL implementation must also contain frequency limits and be protected against windup and phase wrap-around. This can be achieved as follows:



where K_i Integral gain K_p Proportional gain

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2.3 TAC implementation

A new RLSAlgo TAC block is available in taclib 2.4 and later. The block was validated on the control model to produce the same calculations illustrated in the block diagrams and formulas above. The ability to freeze the frequency/phase adaptation and smooth the amplitude down to zero was also added to enhance robustness in applications like the OPDC Fringe Tracker where residuals can be intermittently unavailable.

/**	* * * * * * * * * * * * * * * *	******	* * * * * * * * * * * * * * * * * * * *	* * * * * * * * * * * * * *
* * *	NAME tacRLSAI goBI	ock - RL	S adaptive narrow band disturband	ce canceller
* * *	DESCRIPTION Block type: Parameters:	RLSAI go		
* * * * * *		<finit> <fmin> <fmax> <kp> <ki> <lambda> <lambda></lambda></lambda></ki></kp></fmax></fmin></finit>	Initial Frequency guess Minimum Frequency Maximum Frequency PLL proportional gain PLL integral gain RLS Forgetting factor	(Hz) (Hz) (Hz) (Hz/rad) (1/s) (-)
* *	Inputs:	<vinit> 4</vinit>	RLS Initial parameter variance	(-)
* * *		<resi dual<br=""><enabl e=""> <reset> <adapt></adapt></reset></enabl></resi>	error>	(m) (-) (-) (-)
^ * * * *	outputs:	4 <compensa <frequence <phase> <amplitude< td=""><td>ation> cy> de></td><td>(m) (Hz) (rad) (m)</td></amplitude<></phase></frequence </compensa 	ation> cy> de>	(m) (Hz) (rad) (m)
* * * * *	This function canceller whose phase to minimize	on block It genera and ampli (in the	mplements an adaptive narrow bar ates a synthetic sinusoidal compo tude are adapted recursively in east square sense) the residual	nd disturbance ensation signal real time error.
* * *	In parallel, and makes i phase estima	a Phase t track tl ated by tl	Locked Loop corrects the initial ne real disturbance frequency by ne recursive least square (RLS) a	frequency guess locking onto the algorithm.
* * *	The PLL free integrator a	quency is and estima	limited between FMIN and FMAX. Tated phase unwrapper are protected	The internal PLL ed against windup.
* * * * * * * * *	Typi cal para	ameter val <finit> <fmin> <fmax> <kp> <ki> <lambda> <lag> <vinit></vinit></lag></lambda></ki></kp></fmax></fmin></finit>	ues: 18 15 20 0.1 1.0 0.998 6e-3 100	
* *	This function	on block a	allows modification of all parame	eters at runtime.
* * *	When the <er states and o</er 	nable> in putputs a	out is less than 0.5 the block fi re not updated.	reezes, i.e. internal
*	When the <re are reset to</re 	eset> inpo o their in	ut is greater than 0.5 the intern nitial values, regardless of the	nal states and outputs <enable> input.</enable>
~ * * *	When the <ac i.e. phase a smoothed dow</ac 	dapt> inpu and freque wn to zere	ut is less than 1.0, the block ac ency are not updated. In addition b by the following exponential la	daptation freezes, n, the amplitude is aw:
*	Amplitude	(k) = Amp	itude(k-1)*Adapt	
*	For normal o	operation	set <enable> = 1, <reset> = 0 ar</reset></enable>	nd <adapt> = 1</adapt>
* * *	EXAMPLES TAC. BLOCK9. TAC. BLOCK9. M TAC. BLOCK9. M	TYPE RI NAME RI PARAM 18	_SAI go _SAI go 3, 15, 20, 0. 1, 1. 0, 0. 998, 6e-3, 100	

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3 An example

The RLSAlgo block described above is general purpose. As many instances as necessary can be instantiated and connected in parallel, taking of course care to remain within the available CPU capabilities. Below is a snippet of how this is done in the OPDC software, starting from version 2.0.

```
VTKAI goFunc()
                     Defaults for internal parameters
            typeset Di stNb=${1:-2}
            I=1; while [ $I -le $DistNb ]; do

TAC_BLOCK _TrkEnable_$I Constant 0

TAC_BLOCK _TrkReset_$I Constant 0

TAC_BLOCK _TrkReset_$I Constant 0

TAC_BLOCK _Trk_$I RLSAI go 0

I=`expr $I + 1`
                                                                                                                RLSAI go 0. 0, 0. 0, 0. 0, 0. 1, 0. 1, 0. 99, 0. 004, 100. 0
            done
            TAC_BLOCK _VibTrk Multi $DistNb,Sum,\"++\"
TAC_BLOCK _VibGain Gain $RadToM
TAC_BLOCK _LPFilter LowPass 0.1,1
TAC_BLOCK _HPFilter Sum \"+-\"
TAC_BLOCK _TrkAdapt Relay 6.5 0.1 1 0.99
                                                                                                         6.5 0.1 1 0.9999
             # Links
                                                                                                              _VibGain 1
_TrkAdapt 1
            TAC_LINK Instance
TAC_LINK Instance
TAC_LINK _Inputm
                                                                         I NPUT
                                                                                                          1
                                                                         I NPUT
                                                                                                          2
                                                                         _Vi bGai n
                                                                                                          1
                                                                                                                _LPFilter
                                                                                                                                               1
           TAC_LINK _Inputm _VibGain 1 _LPFilter 1
TAC_LINK _Inputm _VibGain 1 _HPFilter 1
TAC_LINK _LPFilter _LPFilter 1 _HPFilter 2
I=1; while [ $l -le $DistNb ]; do
        TAC_LINK _TrkErr _HPFilter 1 _Trk_$l 1
        TAC_LINK _Trk_En _TrkEnable_$l 1 _Trk_$l 2
        TAC_LINK _Trk_Rst _TrkReset_$l 1 _Trk_$l 3
        TAC_LINK _Trk_Adpt _TrkAdapt 1 _Trk_$l 4
        TAC_LINK _Trk_$l _Trk_$l 1 _VibTrk $l
        I=`expr $l + 1`
done
            done
            TAC_LINK Instance _VibTrk 1 OUTPUT 1
TAC_LINK Instance _Trk_1 2 OUTPUT 2
TAC_LINK Instance _Trk_1 3 OUTPUT 3
TAC_LINK Instance _Trk_1 4 OUTPUT 4
}
```

The TAC code above creates Di stNb instances of the RLSAI go block, initializing each of them with dummy parameters. The actual parameters are set programmatically by the STRTVTK command implemented in opdcSoftDev. c; the numbers are currently read from a file but this mechanism is temporary and will be replaced by a proper database interface in the near future. The ReI ay block is connected to the <Adapt> input of the RLSAI go block and is 1 when the OPDC state is 7 (=COPHASE_LOCK) or 0.9999 otherwise. Basically, whenever the fringe is not locked, the phase/frequency adaptation is frozen and the amplitude is smoothed slowly down to zero. The _TrkEnabl e_X and _TrkReset_X blocks are changed by the underlying OPDC STRTVTK/STOPVTK commands to control the algorithm.

In practice it was found that on OPDC the following set of parameters works well in all conditions independently of the frequency:

Init Freq, Min Freq, Max Freq, 0.1, 0.1, 0.998, 0.005, 100

000