

Dear ESO Visitor,

Welcome to ESO Headquarters in Garching.

This little flyer has been produced to help you to find your way to the ESO Supernova Planetarium & Visitor Centre, as well as to the offices, laboratories and workshops in the ESO Headquarters buildings which are shown on the map in solid blue.

The initial building E was designed by Fehling+Gogel, a group of architects from Berlin, and inaugurated in 1980.

Building ABC and D (the technical building) was designed by Auer Weber (Munich) and was inaugurated in December 2013. The architecture playfully takes up the various sizes of ESO's current and planned telescope mirrors.

The ESO Supernova, a donation by the Klaus Tschira foundation (KTS), was designed by Bernhardt + Partner, Darmstadt. It opened in April 2018, and bears its name from its design concept, referring to a binary star system in the moment of turning into a supernova.

Evacuation Assembly Point



Automated External Defibrillator



Parking



Building E

- Entrance (Level 2)
- Council Room | Fornax (II, Level 1)
- Auditorium | Telescopium (Level 1)
- Skylight Room | Columba (Level 4)
- Meeting Room 231 | Pictor (Level 2)
- Meeting Room 232 | Sculptor (Level 2)
- Meeting Room 237 | Volans (Level 2)
- Cafeteria (Level 2)
- Meeting Room 241 | Octans (Level 2)

To help you find your way in Building E, please note: There are 6 (0–5) levels, with the entrance at level 2; there are 4 stairwells and elevators I–IV, clockwise; offices are numbered clockwise.

Building D

- Meeting Room D.2.24 | Microscopium (Level 2)

Building ABC

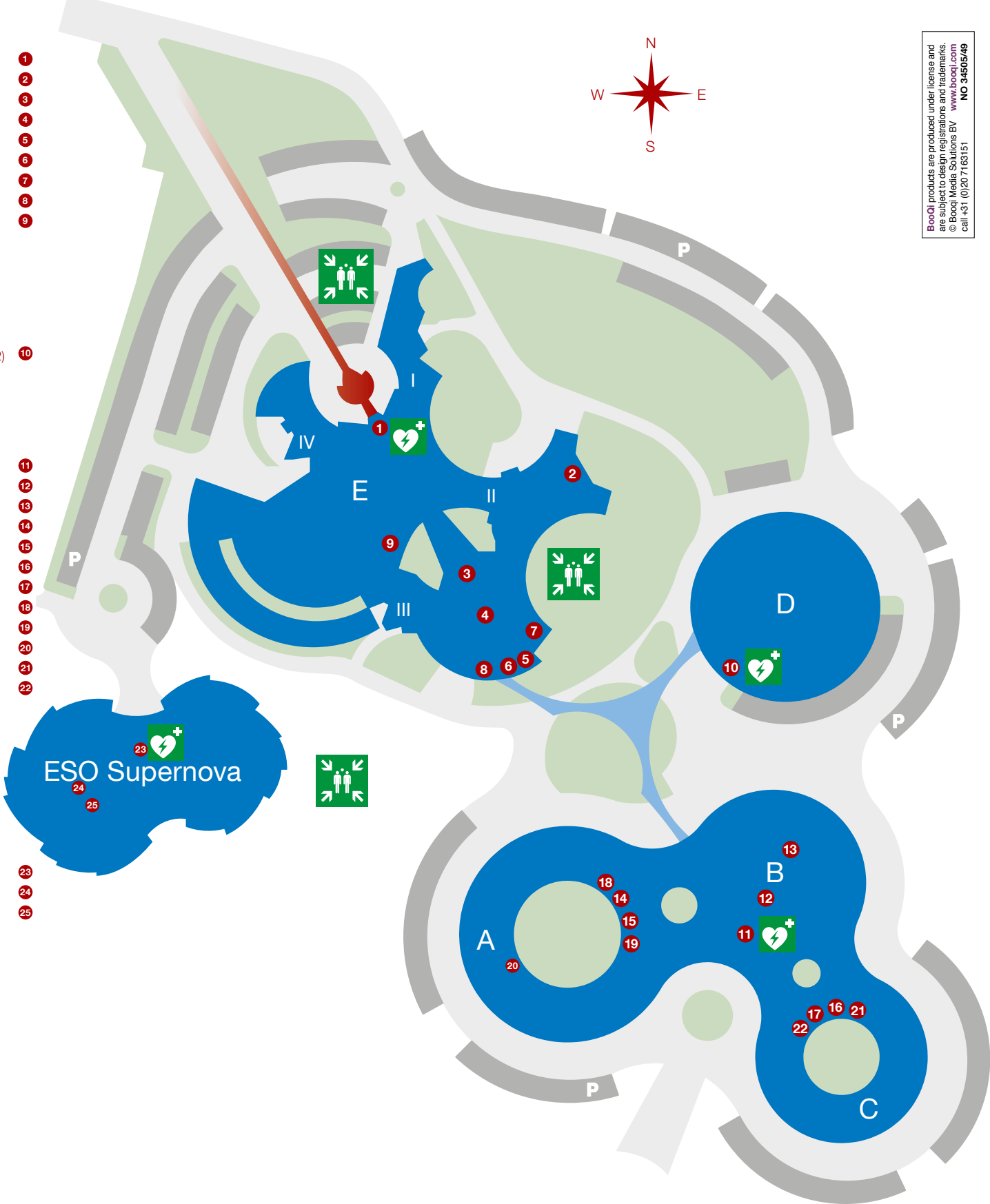
- Cafeteria (Level 2)
- Auditorium | Eridanus (Level 1 and 2)
- Council Room | Crux (Level 3)
- Meeting Room A.2.01 | Pavo (Level 2)
- Meeting Room A.2.02 | Tucana (Level 2)
- Meeting Room C.2.01 | Centaurus (Level 2)
- Meeting Room C.2.02 | Phoenix (Level 2)
- Meeting Room A.3.01 | Dorado (Level 3)
- Meeting Room A.3.04 | Vela (Level 3)
- Meeting Room A.3.40 | Grus (Level 3)
- Meeting Room C.3.01 | Lupus (Level 3)
- Meeting Room C.3.02 | Carina (Level 3)

ESO Supernova

- Reception
- Meeting Room P.4.03 | Sagittarius (Level 4)
- Meeting Room P.4.04 | Scorpius (Level 4)

At your service for first line information or to be connected as appropriate to Facilities, IT, or Safety

Reception: 9

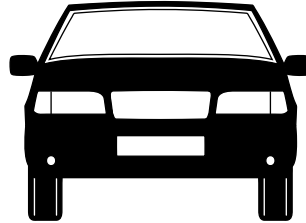


Notes

Parking at ESO

ESO has a dedicated parking for Supernova visitors, and some reserved parking spaces next to the building E entrance for the use of office visitors.

Parking is only allowed in designated spaces, and offenders may be towed away at their own risk and expense, in particular if they hinder fire brigade access or any ESO operational requirement, including loading/unloading and building works.



The maximum speed allowed on ESO premises is 20 km/h.

The sole sovereign authority over ESO premises lies with the Director General, who is the only person authorised to call the police in cases of theft or accident.

ESO is not liable for any loss/damage or theft on its grounds, so we recommend that you drive carefully, lock your car and do not leave any valuables unattended.



If you are working as a contractor for ESO, please keep in mind the relevant safety and liability clauses of your contract, the guidelines for contractors and do not forget to obtain any necessary work permits.



No smoking

Smoking is only allowed in the designated areas. Otherwise, ESO applies a strict non-smoking policy for the benefit of its employees and visitors.



Prepare for the unlikely.

If you discover a fire, stay calm and call 112 immediately from any internal phone, or dial 089 289 112 from any public network. Alternatively firmly push any manual call point.

Close the door to avoid the spread of smoke and alert the people around you. If you are trained, feel confident and can evaluate the risk, start extinguishing the fire with the blankets, extinguishers and hoses provided.

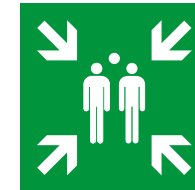


If you hear sirens, or are otherwise told by ESO personnel to evacuate the building, please comply immediately without discussion. Take with you only the most important items that are directly to hand, and leave the building via the marked escape routes.

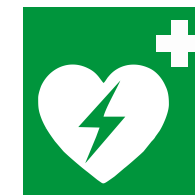
Follow the instructions of the Floor Marshals who will guide you throughout the evacuation.

Never use the lifts!

Assemble at the designated evacuation meeting points, and re-enter the building only when instructed to do so by the fire brigade.



If **medical assistance** is required, please get in touch with our team of first aiders. Reception (phone: 9) will assist you. 112 should be called from internal phones in severe cases, or if the patient is unconscious.



ESO Garching Safety Numbers:

In case of fire call 112 internally, or 089 289 112 from any public network.

What?
Where?
Injuries?
Number of injured?
Stay on the line!



For medical help
Get in touch with our team of first aiders (via reception, phone: 9).

In an emergency call 112, or 089 289 112 from any public network.