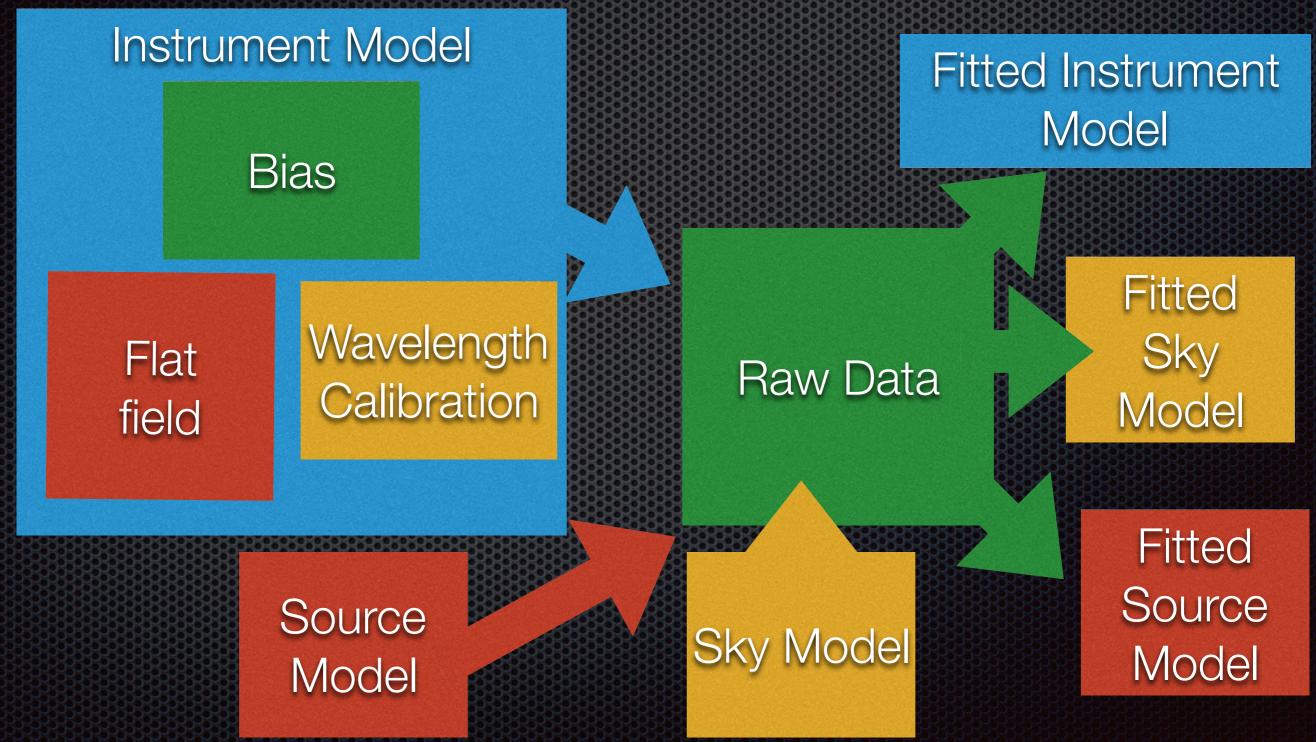
Beyond Spectral Extraction Modeling of "raw" spectral data

Wolfgang Kerzendorf ESO Fellow as part of the Science Data Groups

How we currently think about data reduction



How we might want to think about data reduction



Why?????

There were way more arrows!

There will be 100s of Parameters

Are you mad?

Throughput for each Pixel (millions of Parameters)

Throughput for each Pixel (millions of Parameters)

Intensity for Source on each spectral channel (thousands)

Throughput for each Pixel (millions of Parameters)

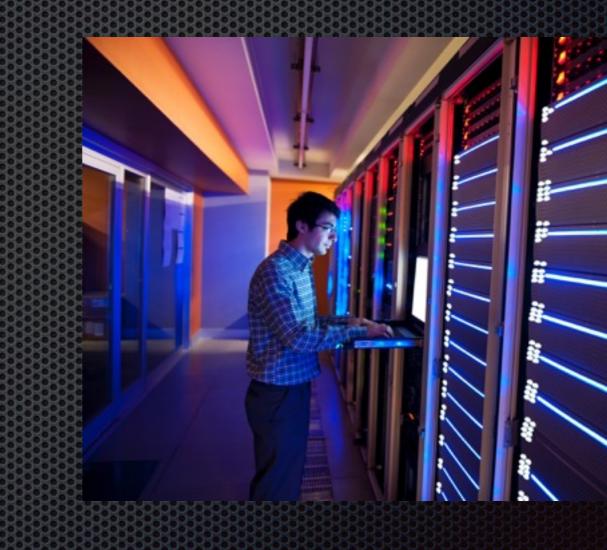
Intensity of night sky lines (hundreds) Intensity for Source on each spectral channel (thousands)

Throughput for each Pixel (millions of Parameters)

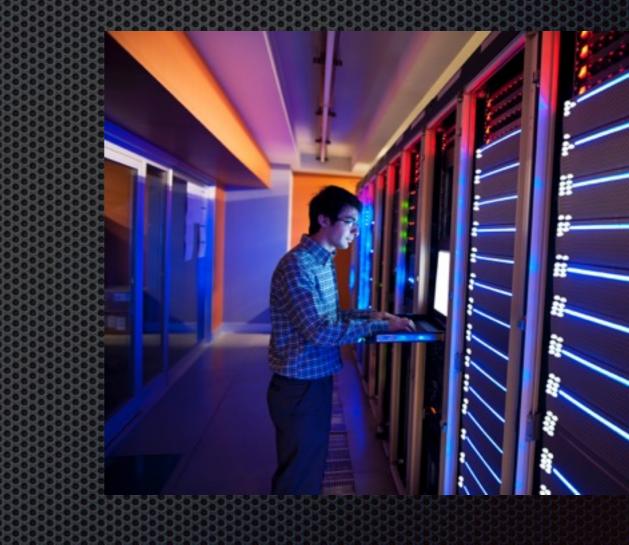
Intensity of night sky lines (hundreds) Intensity for Source on each spectral channel (thousands)

transformation between pixel space and wavelength, slit positions (polynomials, >10 of parameters)

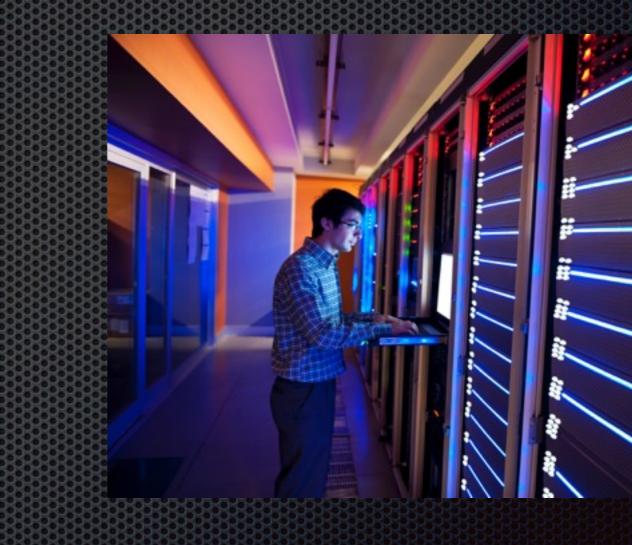
Computing power virtually limitless



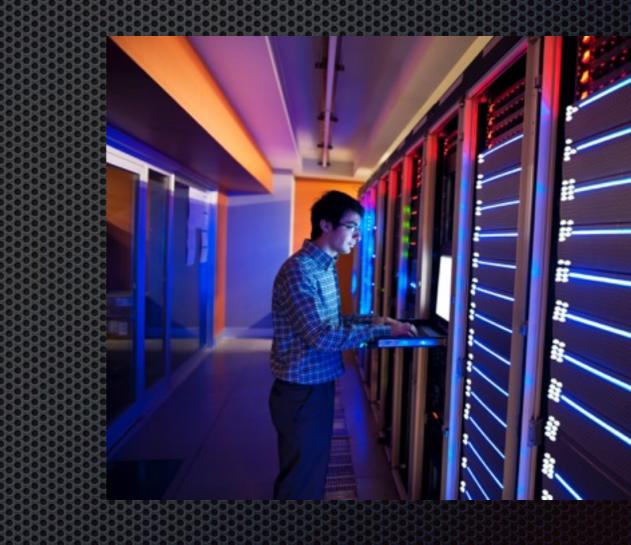
81x more pixels;



81x more pixels;
190x faster I/O;



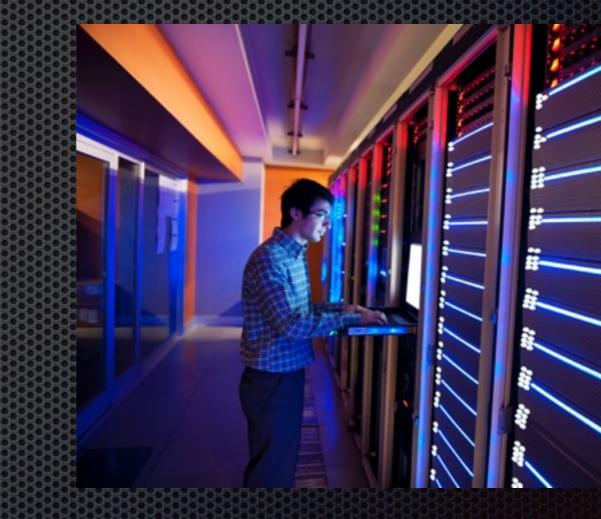
- 81x more pixels;
- 190x faster I/O;
- 2565x more storage;



- 81x more pixels;
- 190x faster I/O;
- 2565x more storage;
- 120 578x faster internet;



- 81x more pixels;
- 190x faster I/O;
- 2565x more storage;
- 120 578x faster internet;
- 1 202 277x faster supercomputers



Computing power virtually limitless

- Computing power virtually limitless
- Many parameters BUT many informative priors

- Computing power virtually limitless
- Many parameters BUT many informative priors
 - Instruments relatively stable

- Computing power virtually limitless
- Many parameters BUT many informative priors
 - Instruments relatively stable
 - calibration plan for observations

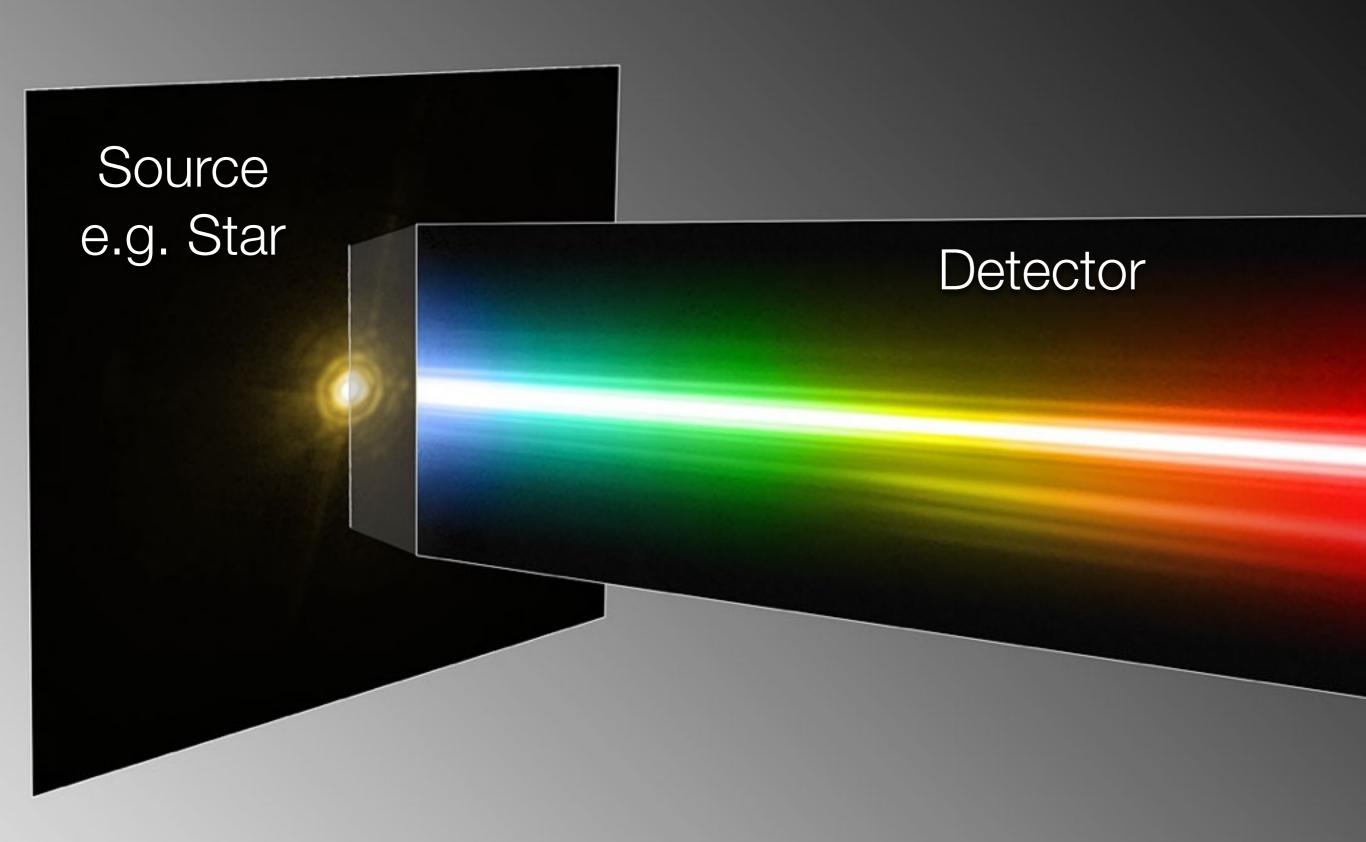
- Computing power virtually limitless
- Many parameters BUT many informative priors
 - Instruments relatively stable
 - calibration plan for observations
- Parallel optimizers in many dimensions

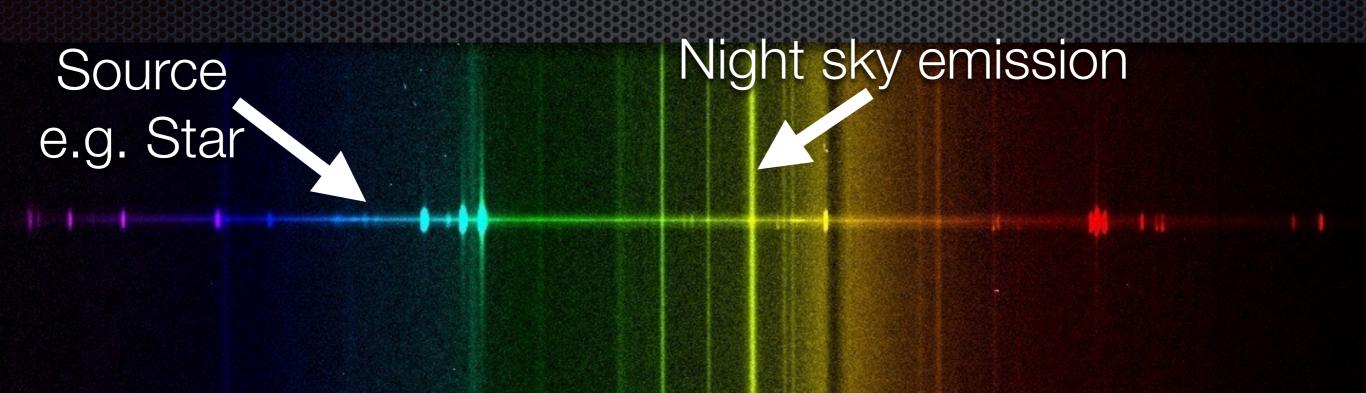
 A robust way to obtain science products including uncertainties

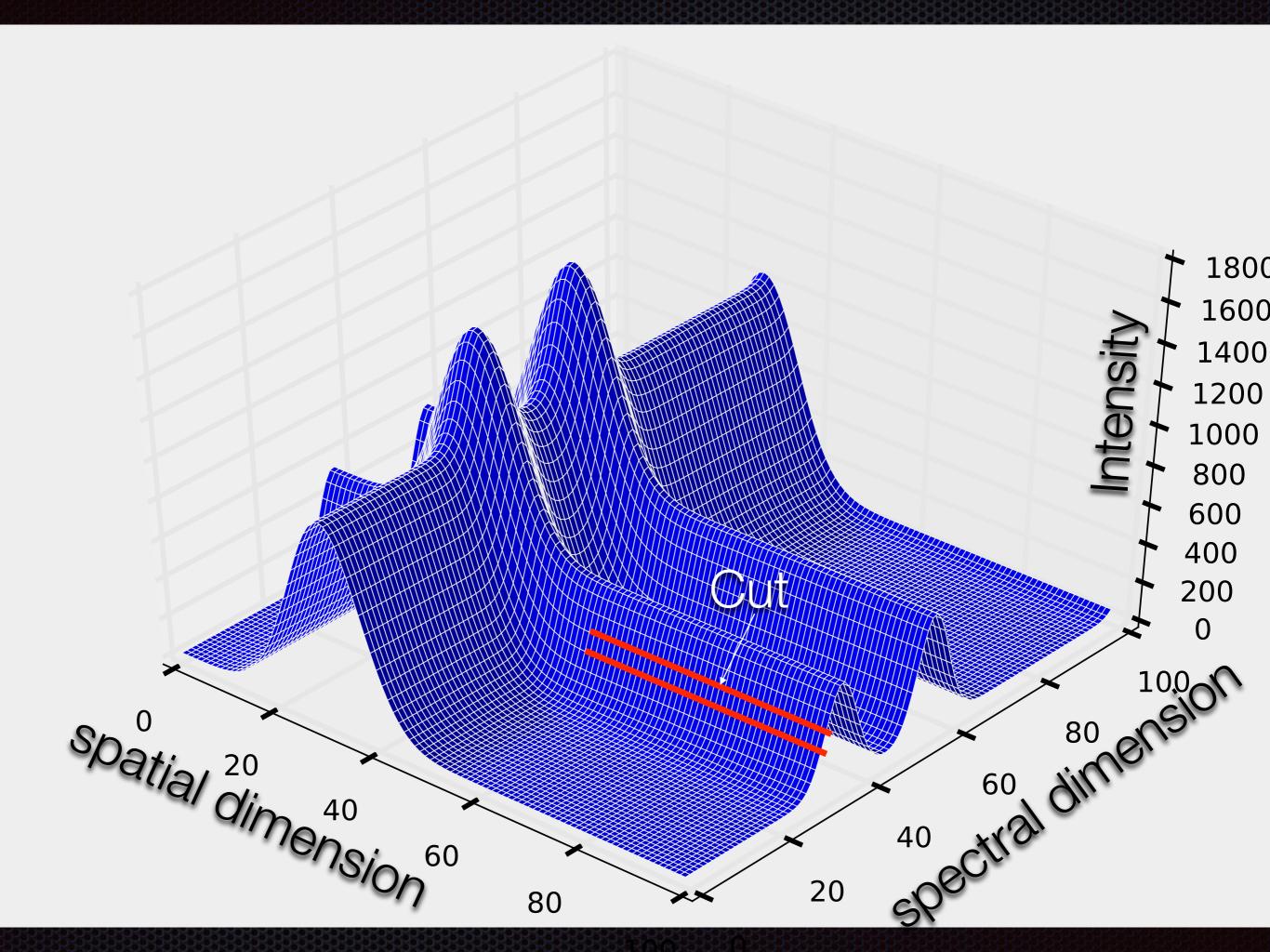
- A robust way to obtain science products including uncertainties
- A way to monitor instrument health

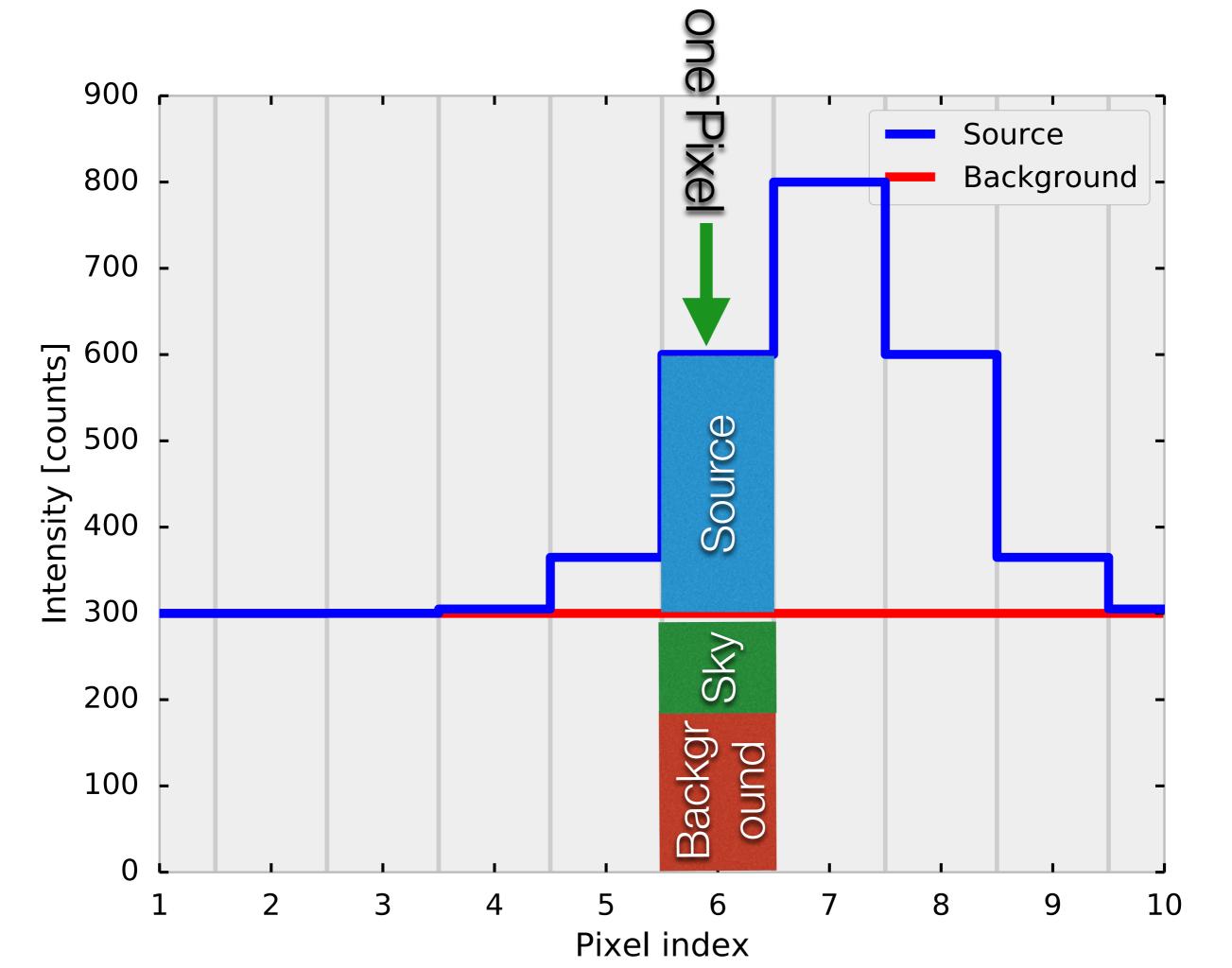
- A robust way to obtain science products including uncertainties
- A way to monitor instrument health
- Easy rejection of cosmics, bad pixels, etc.

Example to model longslit data









A linear model for one pixel

pixel value_i = $c_{\text{background}} \times 1 +$ $c_{\text{sky}} \times 1 +$ $c_{\text{trace amplitude}} \times \exp\left(-(f(x_i, y_i) \mapsto s_{\text{slit pos}} - s_{\text{trace pos}})/(\text{FWHM}/2.355)^2\right)$

 $m_{\mathrm{trace},i}$

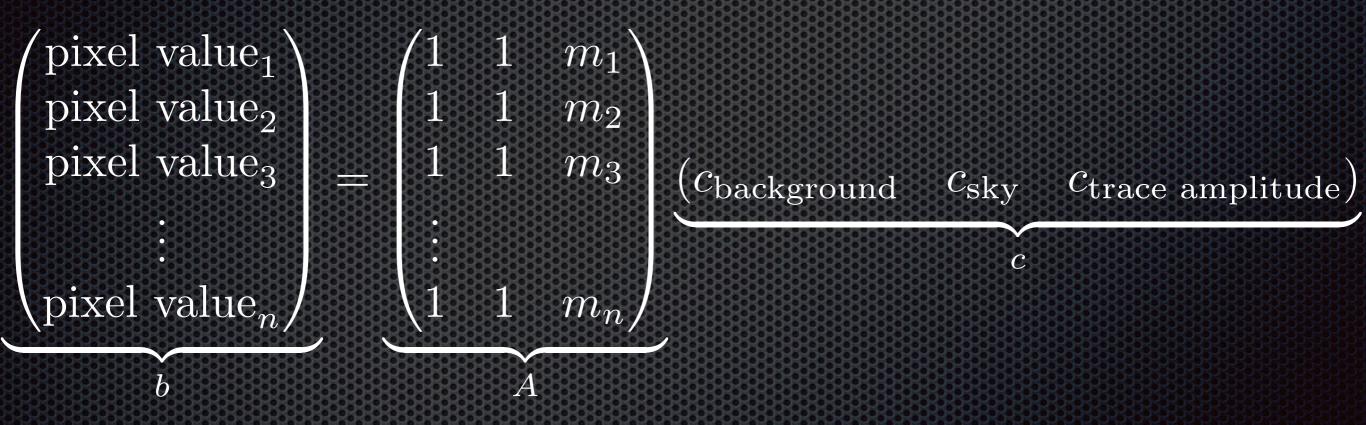
non-linear components

A linear model for one pixel

$pixel value_i = c_{background} \times 1 + c_{sky} \times 1 +$

 $c_{\mathrm{trace\ amplitude\ }} \times m_{\mathrm{trace},i}$

A linear model for one row



Linear Least squares

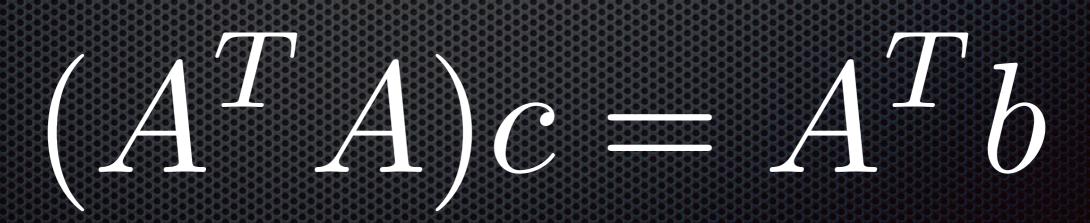
finding c that







By solving this equation



Matrix operations are fast!!

Fit the non-linear instrument model $f(x, y) \mapsto s_{slitposition}, \lambda_{wavelength}$ including parameters such as: polynomial for wavelength solution polynomial for trace width Parameter for linespread function etc

> Solve Linear least squares for each row (total ~ few ms)

Non-linear components and linear components

Non-linear components

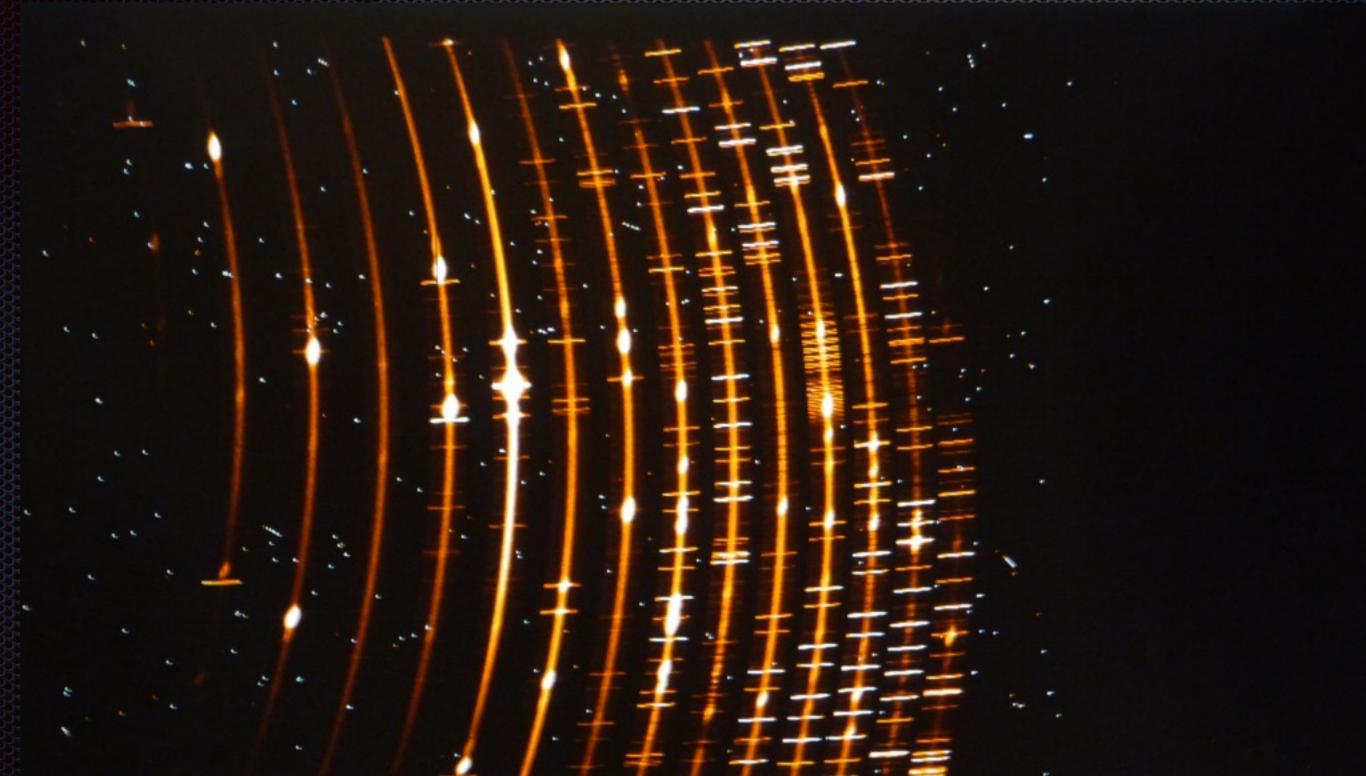
position of sourcesigma of trace

Linear Components

Amplitude of spectra at each row background level at each row

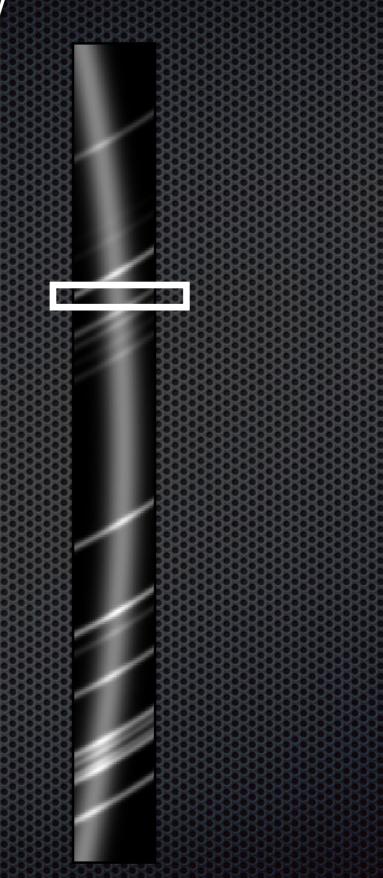
Non - linear Fitter

XShooter - a good prototype for modeling



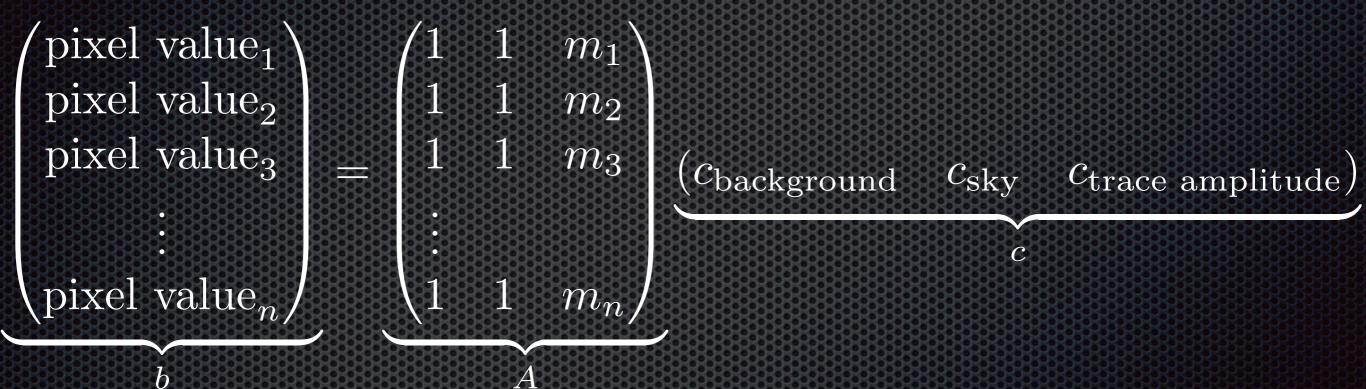
Background + Sky + Source

Looking at one row



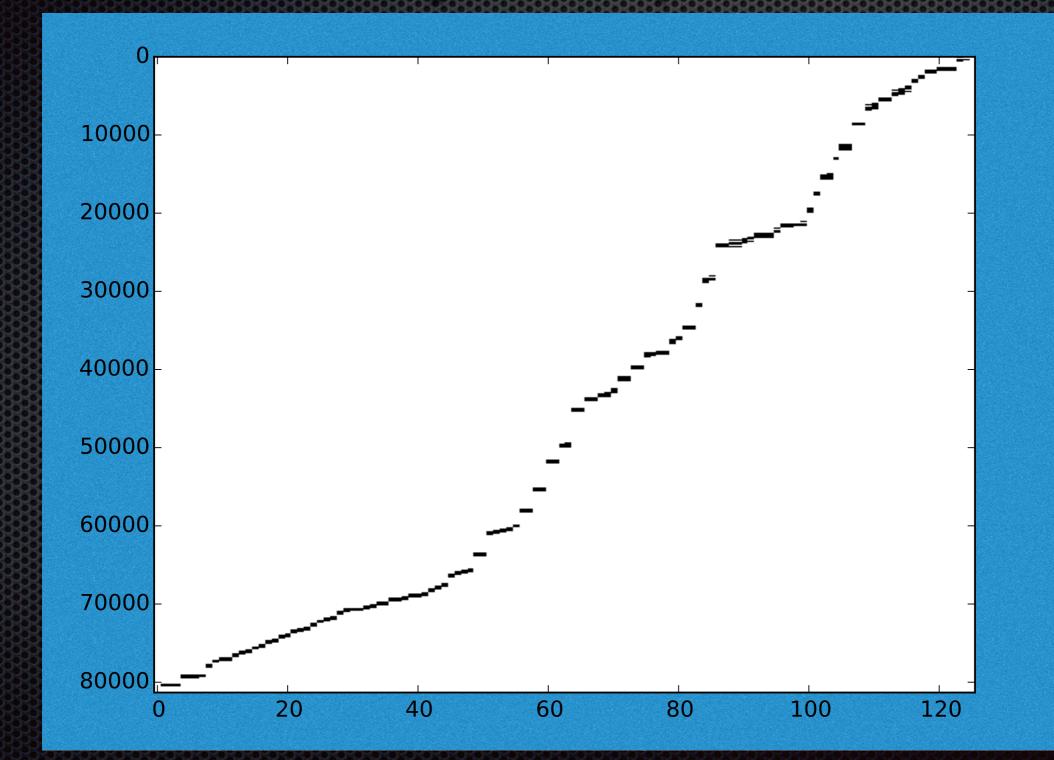


Looking at all pixels at the same time???

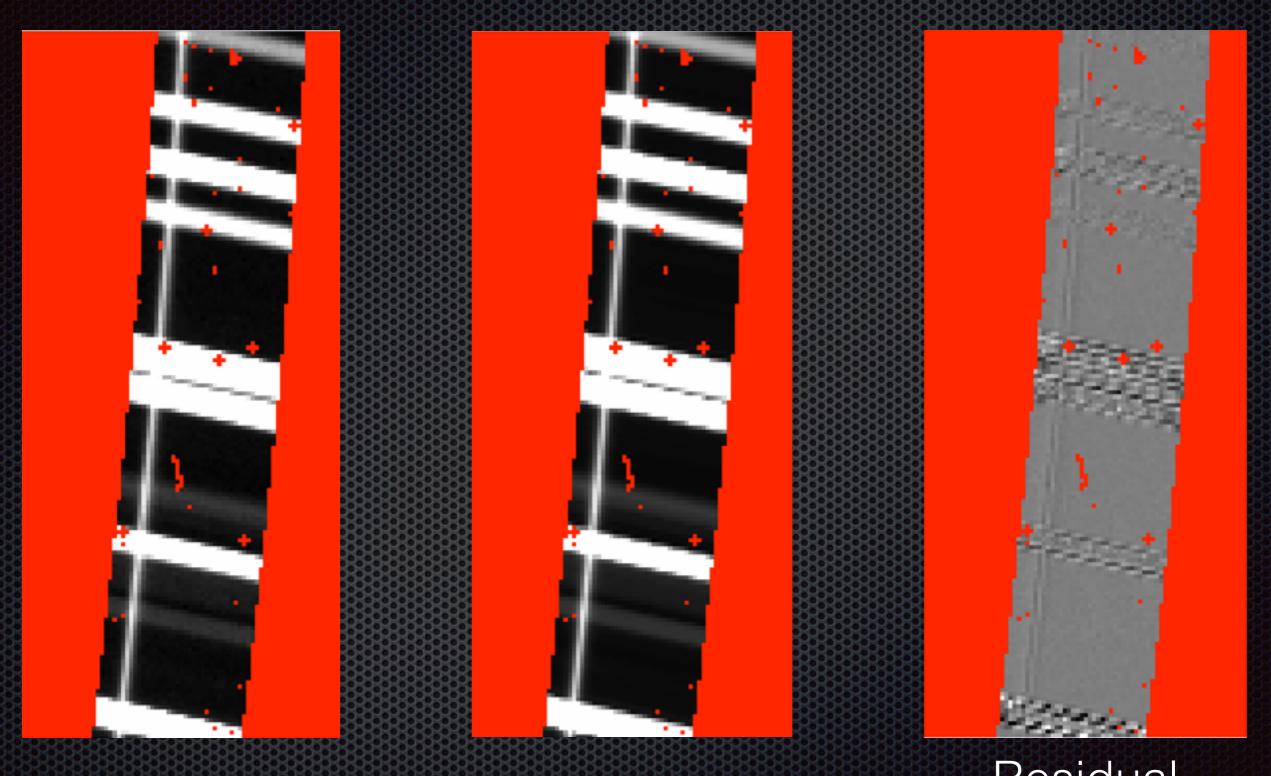


For this example n= 1000 * 100 in just rows c will be one c_sky and one c_trace amplitude for each iso-wavelength contour

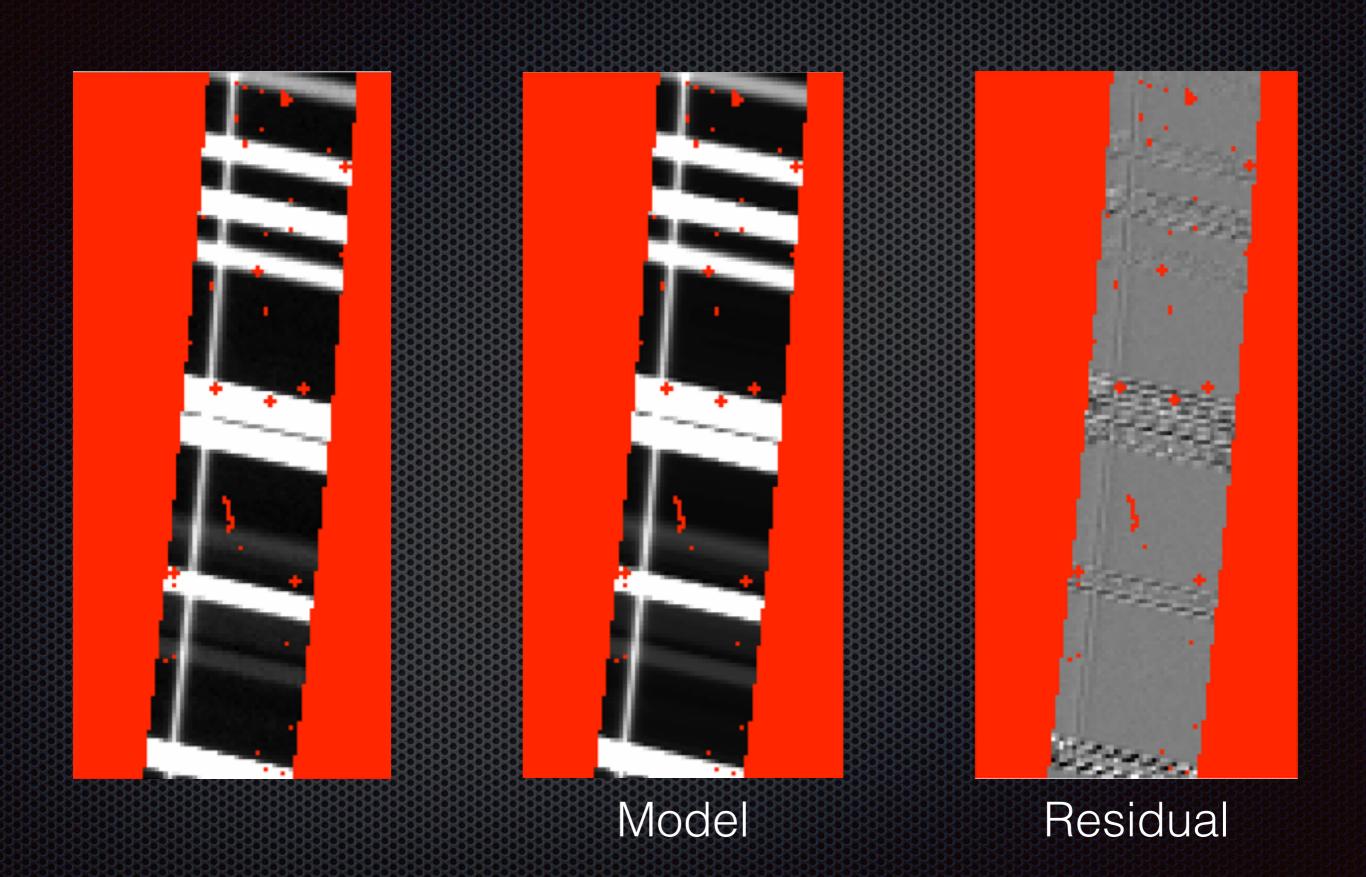
Big matrices don't cry if they are sparse

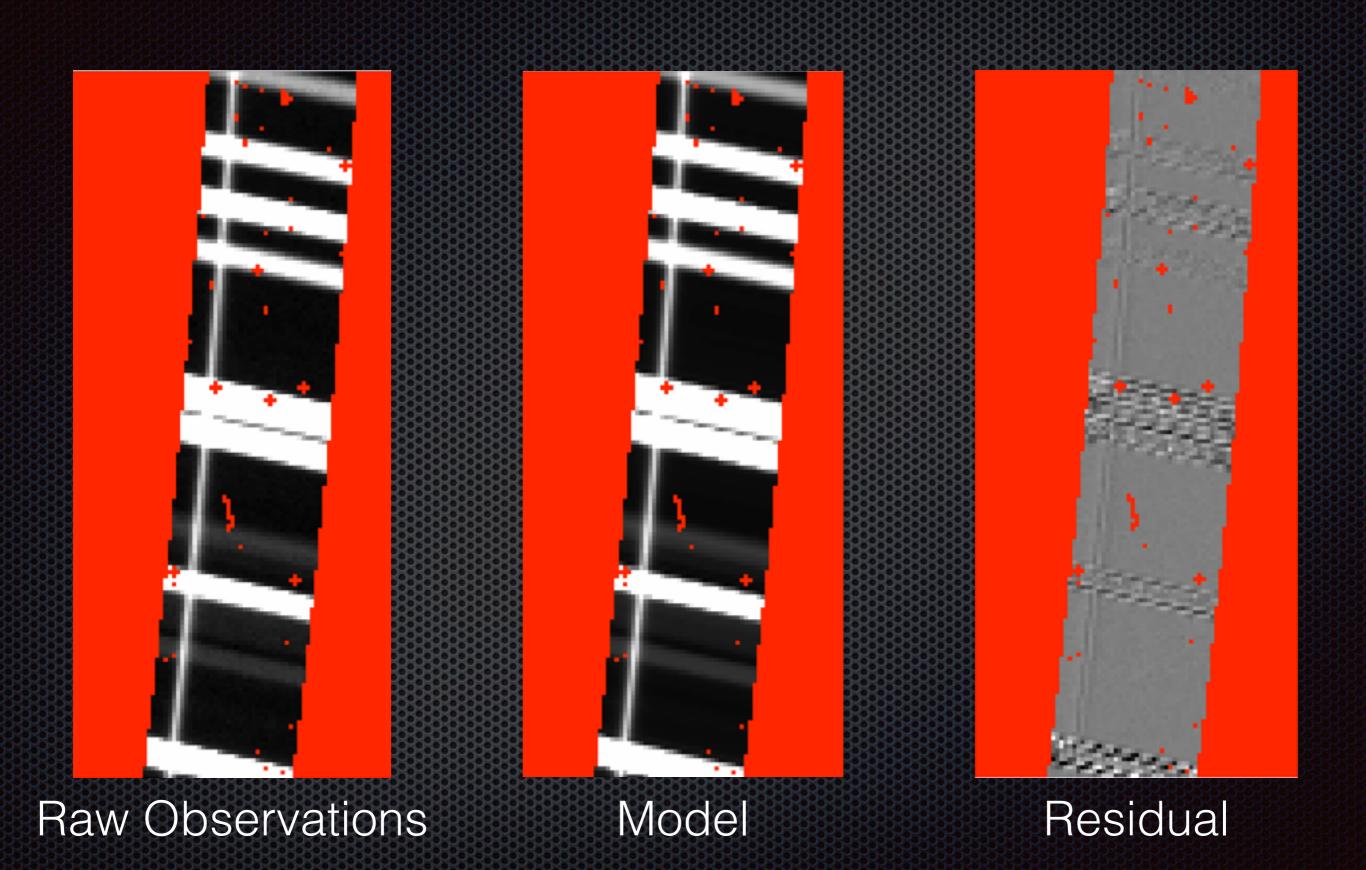


The results



Residual





uses pre-processed raw frames from the pipelines

- uses pre-processed raw frames from the pipelines
- extracts point-source spectra

- uses pre-processed raw frames from the pipelines
- extracts point-source spectra
- models the background for each spectral channel

- uses pre-processed raw frames from the pipelines
- extracts point-source spectra
- models the background for each spectral channel
- takes 1 s for each evaluation ca. 15 minutes for one fit

- uses pre-processed raw frames from the pipelines
- extracts point-source spectra
- models the background for each spectral channel
- takes 1 s for each evaluation ca. 15 minutes for one fit
- open collaboration @ github.com/eso/xtool

- uses pre-processed raw frames from the pipelines
- extracts point-source spectra
- models the background for each spectral channel
- takes 1 s for each evaluation ca. 15 minutes for one fit
- open collaboration @ github.com/eso/xtool
 - see <u>xtool.readthedocs.org</u> for documentation

 Data simulators useful for fitting and data reduction as well

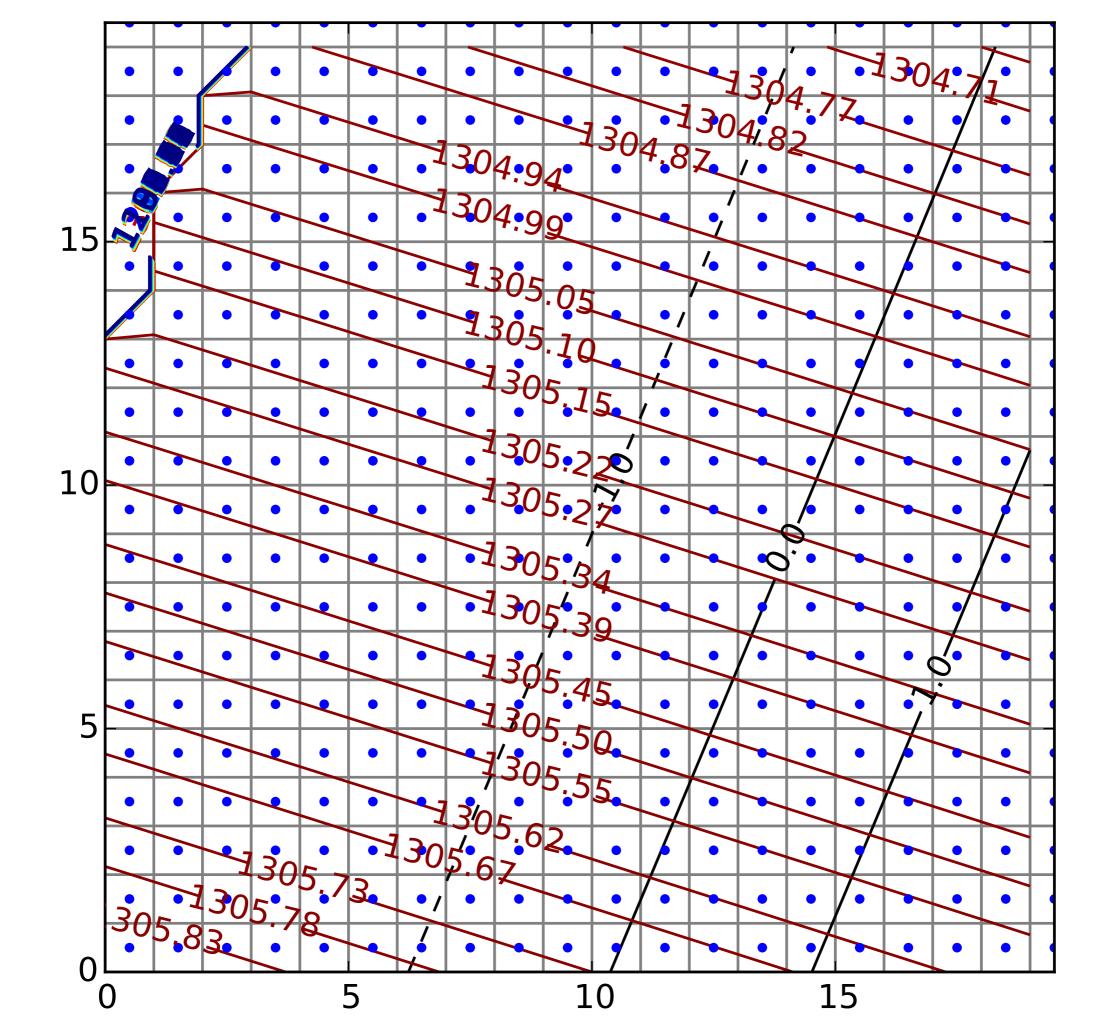
- Data simulators useful for fitting and data reduction as well
- Obtain science data, instrument health and robust removal of comics

- Data simulators useful for fitting and data reduction as well
- Obtain science data, instrument health and robust removal of comics
- XTool a prototype that will be expanded

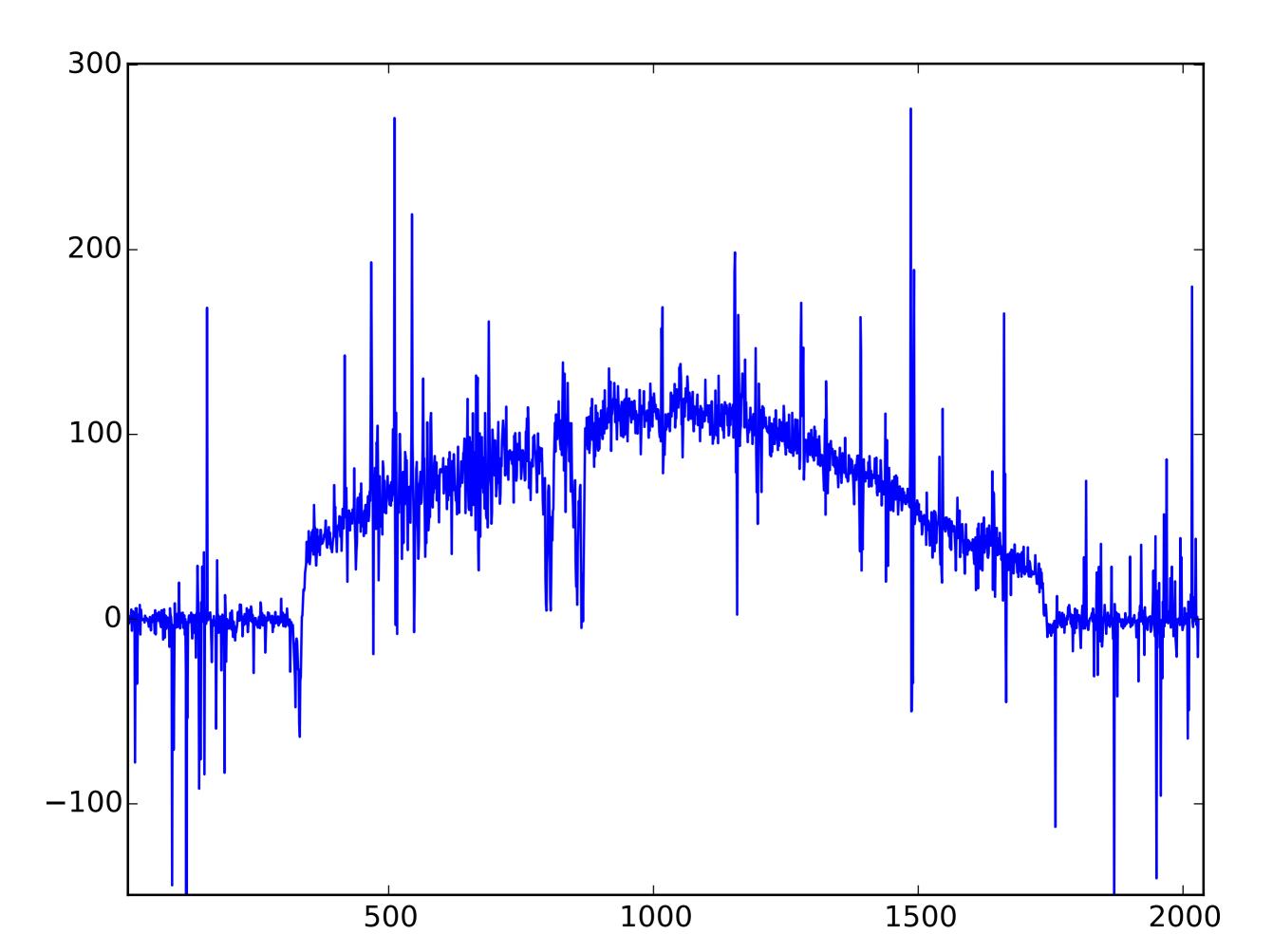
Thank you!

Background

Background + Sky



I'm convinced Now show me the money!



The short term future

- Do the uncertainties
- Make a script that does it -> Mogdiliani compare
- adjust the instrument model
- build a framework to allow users to use this
- coming to an open source repository near you in 2024

The long term future

- Build a fittable model for sky and instrument
- Fit calibration frames (i.e. Arcs) to get priors
- Build a bayesian posterior for instruments
- profit!

Questions?