



# 4MOST – 4m Multi-Object Spectroscopic Telescope

## TOAD: Instrument Performance Simulator

Roland Winkler ([rwinkler@aip.de](mailto:rwinkler@aip.de))

Olga Bellido

[www.4MOST.eu](http://www.4MOST.eu)

# Current Section



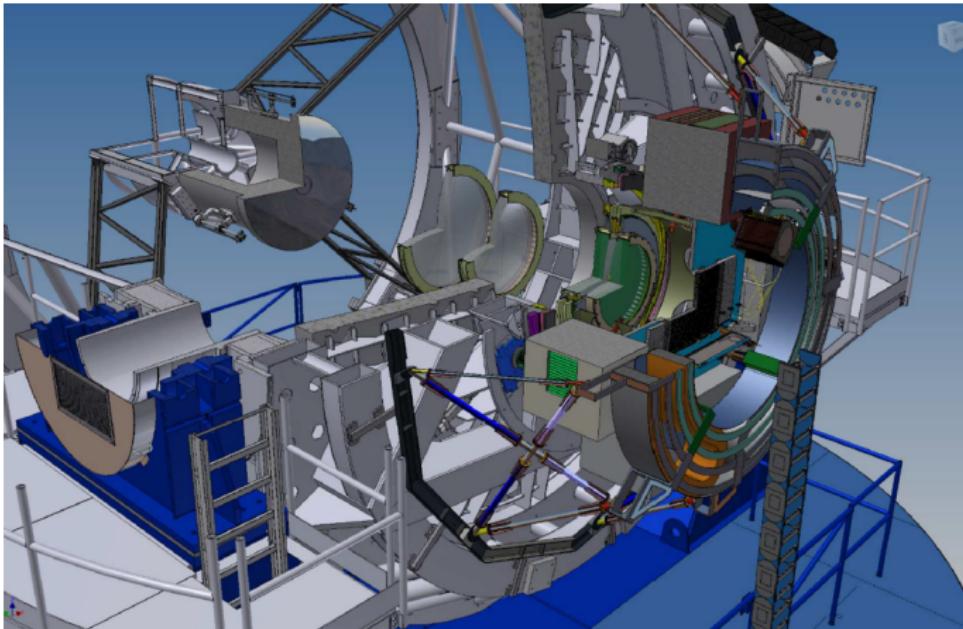
Introduction to 4MOST

Introduction to TOAD

Step by Step Instrument Performance

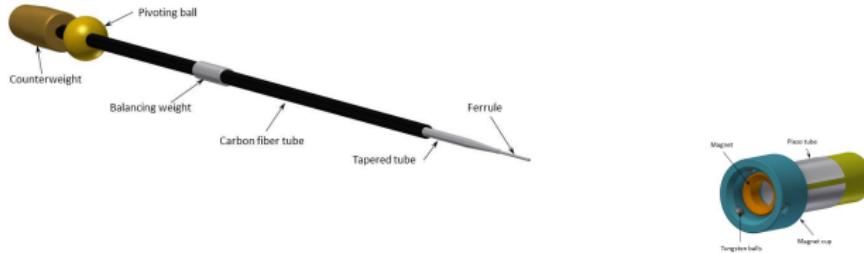
End-to-End Simulation Results

# VISTA Telescope Optics

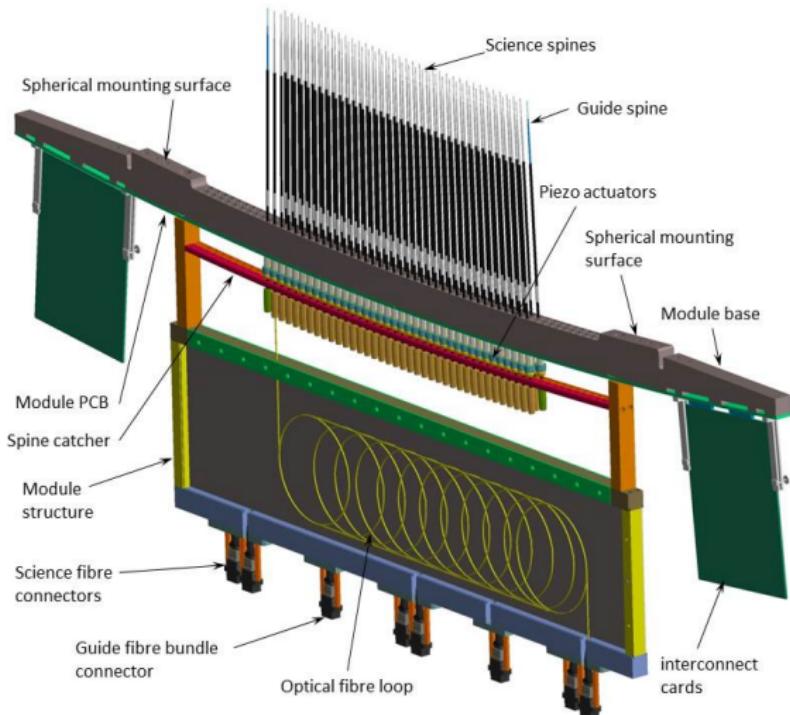


# Spines

- Spines housing fibres mounted in caps, moved by piezos
- Patrol radius:  $11.5\text{mm}$  or Patrol area:  $32 \text{ sq. arc min}$  on sky
- Fibre pitch:  $9.5\text{mm}$
- Positioning accuracy:  $10\mu\text{m}$  or  $0.17''$  on sky

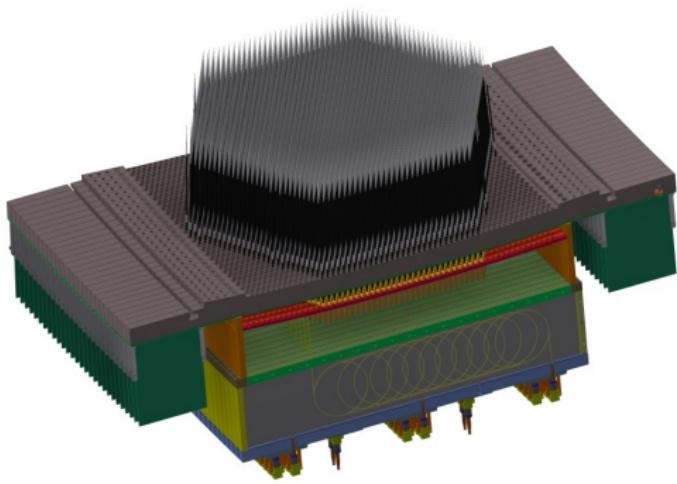


# Module



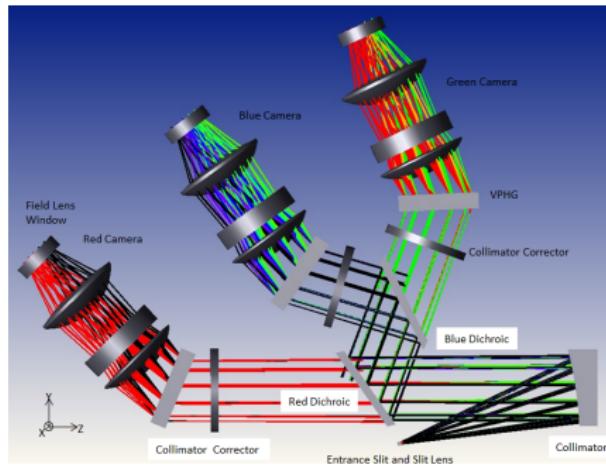
# Positioner

- 2436 Science fibres



# Spectrographs

- Resolution 5000 spectrograph (see figure below)
- Resolution 18000 spectrograph
- 812 science fibres per spectrograph + some calibration fibres



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# Applications for TOAD

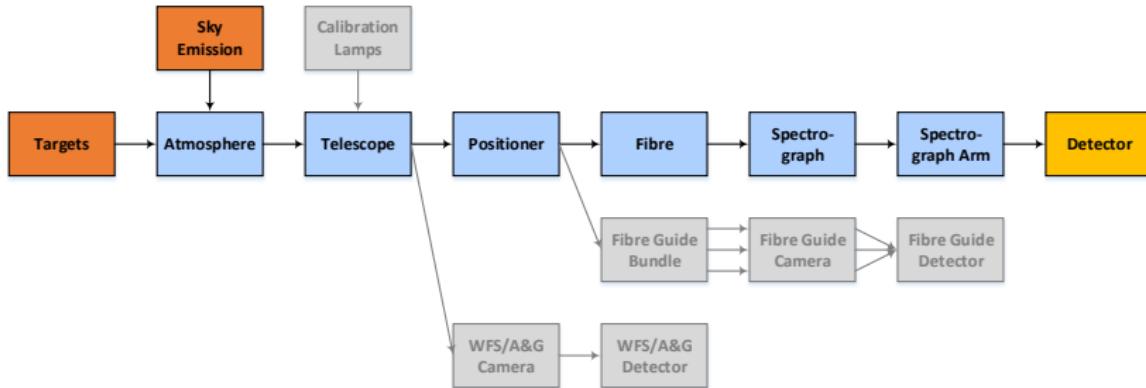
TOAD: Top Of the Atmosphere to Detector Simulator

- Use spectra and target shape to generate 2D detector images
- Simulates image quality and throughput
- Use TOAD in all stages of the project
- Applications:
  - ▶ Performance preview
  - ▶ Trade-off studies (WFC/ADC designs, spine focus, etc.) and design decisions
  - ▶ Simulations as input for 4FS
  - ▶ Early images for the data reduction pipelines

# Design

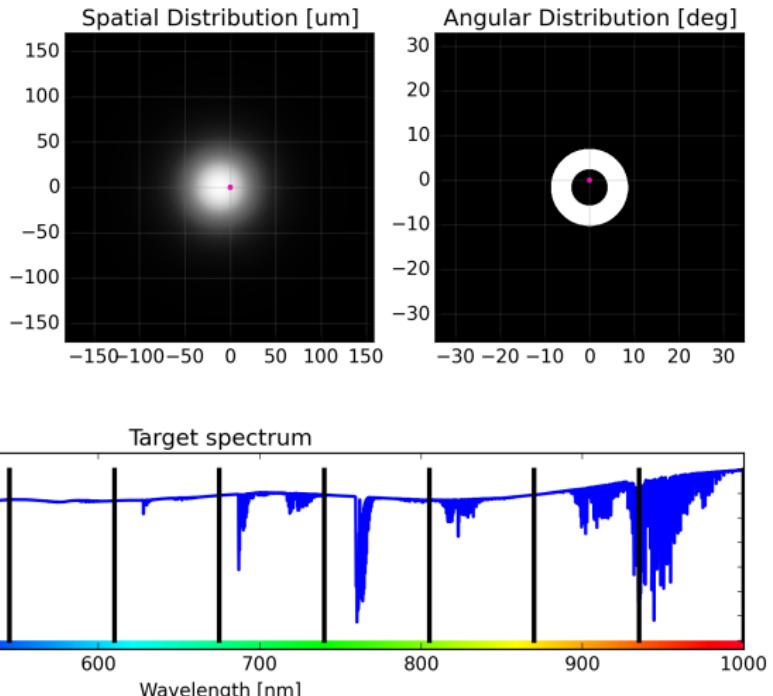
- Goals:
  - ▶ Illumination accuracy: 5% per pixel
  - ▶ Modular and flexible design
  - ▶ Portable and easily usable
- Limitations:
  - ▶ Development: < 0.5 FTE per Year
  - ▶ No special computer hardware
- Solution:
  - ▶ Implementation in Python
  - ▶ Simulation of one light source at a time
  - ▶ No ray-tracing or wave-front simulation
  - ▶ Chain simulations from ZEMAX, etc. in a consistent model

# TOAD Modules



- Data transmitted between modules (the arrows) in a uniform data interface

# Data model illustration





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# Atmosphere

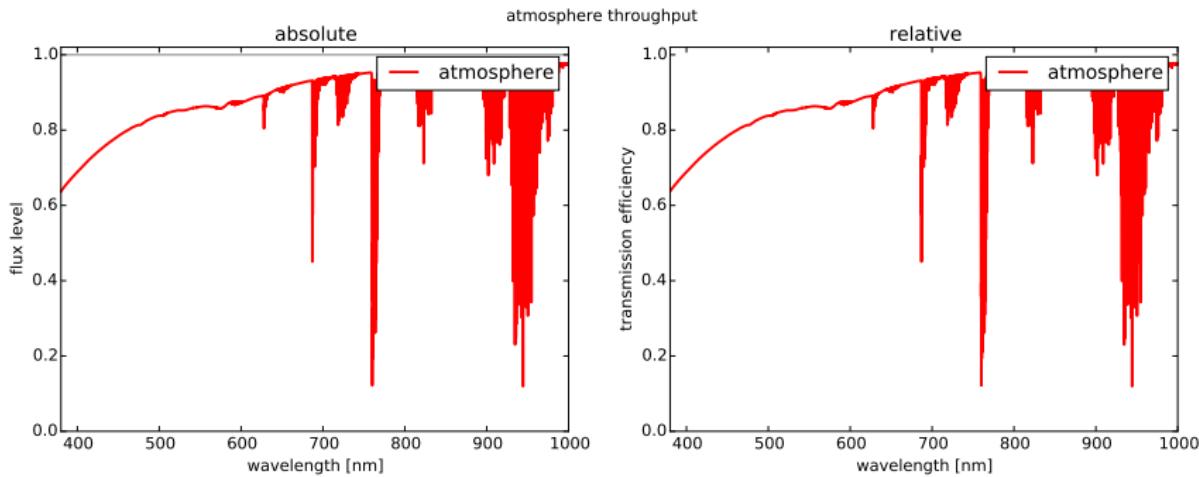
- Seeing
  - ▶ Wavelength dependent:  $s_\lambda = s_{500} \cdot \left(\frac{500}{\lambda}\right)^{\frac{4}{5}}$
  - ▶ Moffat profile with  $\beta = 2.5$
- Absorption
  - ▶ Extinction calculation via ESO SkyCalc
  - ▶ No clouds (can be implemented)
- Emission
  - ▶ Replaces light plane data with emission spectrum
  - ▶ Using ESO SkyCalc

<https://www.eso.org/observing/etc/skycalc/>

# Atmosphere Throughput



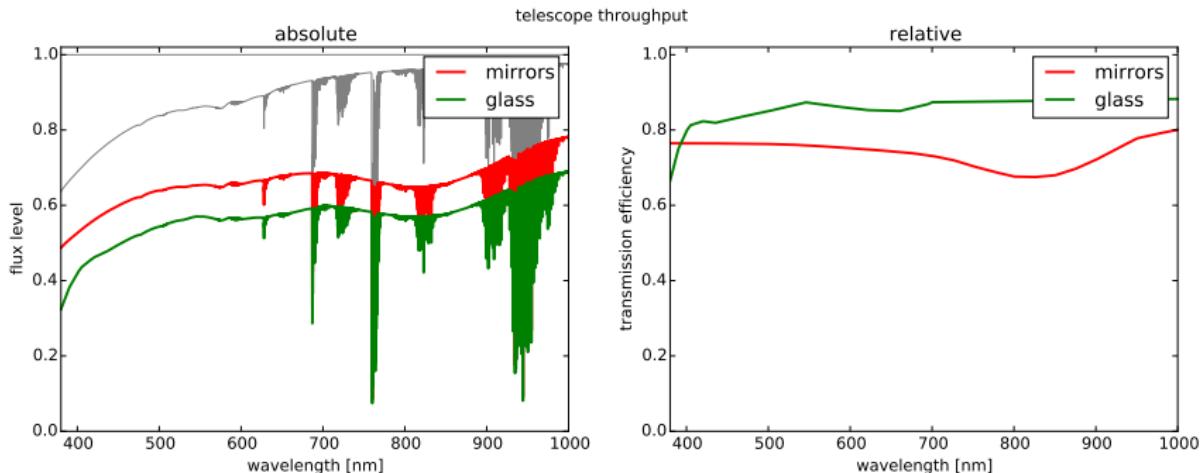
- Median seeing: 0.9'' (0.8'' at zenith) at 500nm and median airmass: 1.2



# Telescope and WFC/ADC



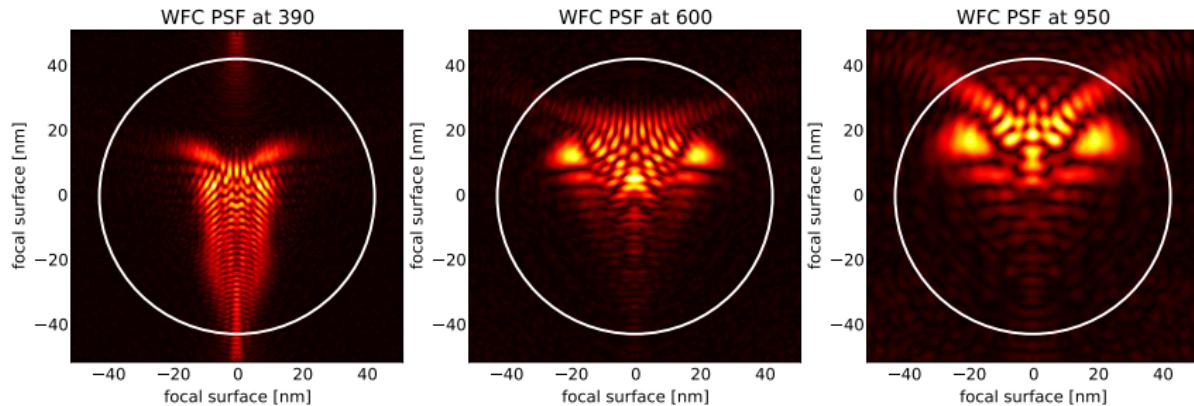
- Mirror reflectivity based on material values after CO<sub>2</sub> cleaning
- Glass throughput based on material, thickness and coatings



# ADC/WFC Point Spread Functions

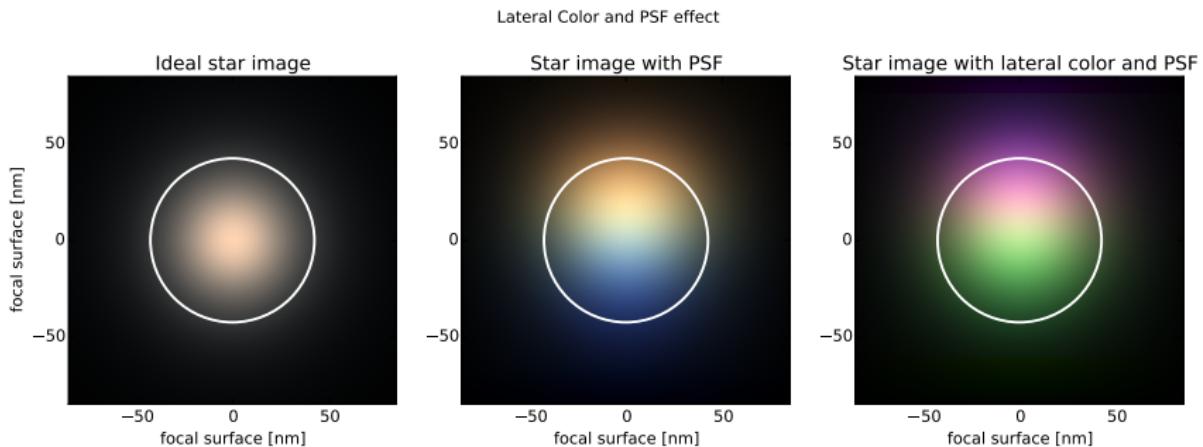
- ZEMAX simulations
- Field position: +1.25 deg, ZA: 55 deg (airmass: 1.75)
- Intensity scaled colors for better visibility
- For reference: fibre indicated by white circle

WFC PSFs at Zenith Angle 55 deg, Field Position +1.25 deg



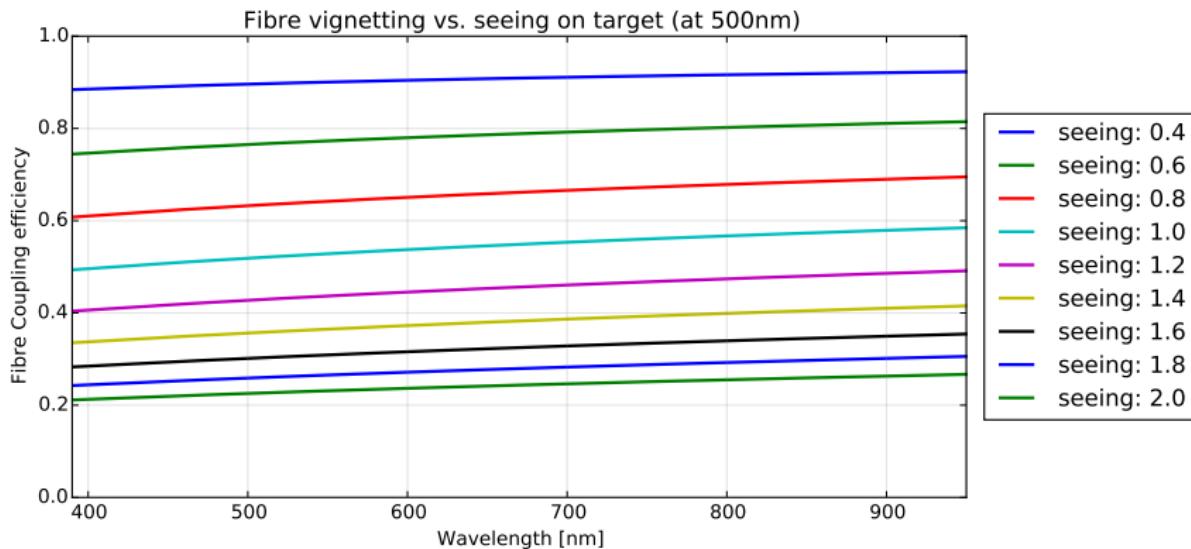
# ADC/WFC PSF and Lateral Color

- Field position: +1.25 deg, ZA: 55 deg (airmass: 1.75)
- Seeing: 1.0'' at 500nm and airmass 1.75
- Focus position probably small influence on color



# Fibre Vignetting and Seeing

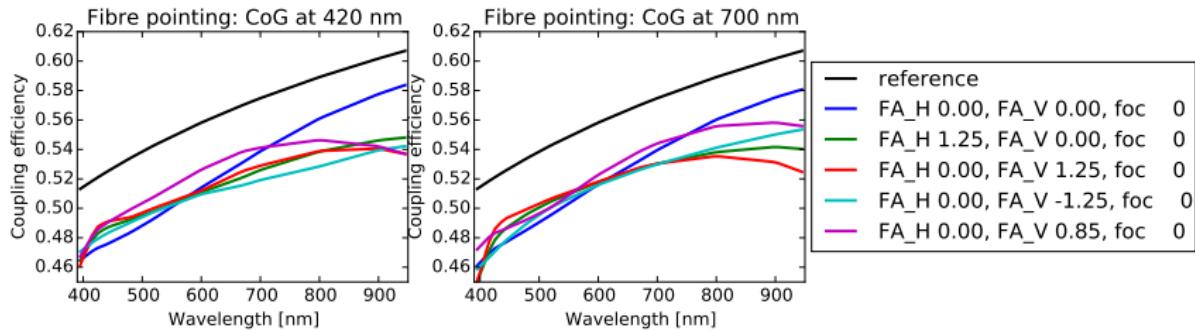
- Ideal telescope considered for this plot (no PSF effect mentioned last slide)



# ADC/WFC PSF and Lateral Color

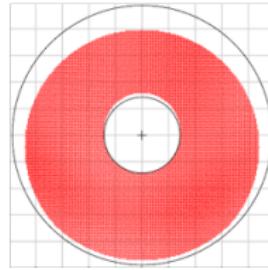
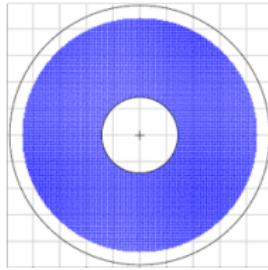


- Fibre centred at the CoG of the target image at 420nm (left) and 700nm (right)
- Only relevant for (near-) point sources
- Effect not visible with the fibre flat



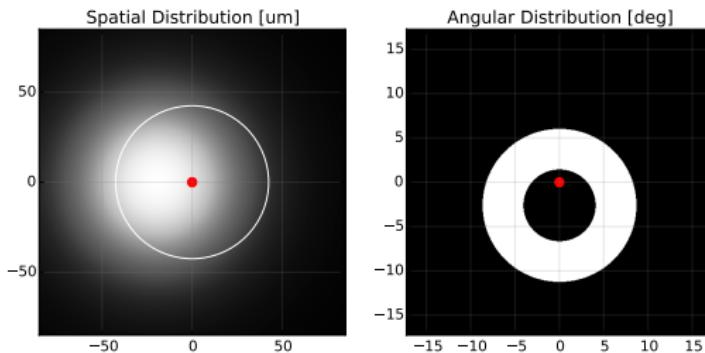
# Coming soon to TOAD

- Field dependent effects
  - ▶ Illuminated section of M1
  - ▶ Position of central obstruction
- Field and Cassegrain rotation dependent
  - ▶ M2-spider vignetting
- TOAD will be able to quantize the effects



# Positioner Simulation

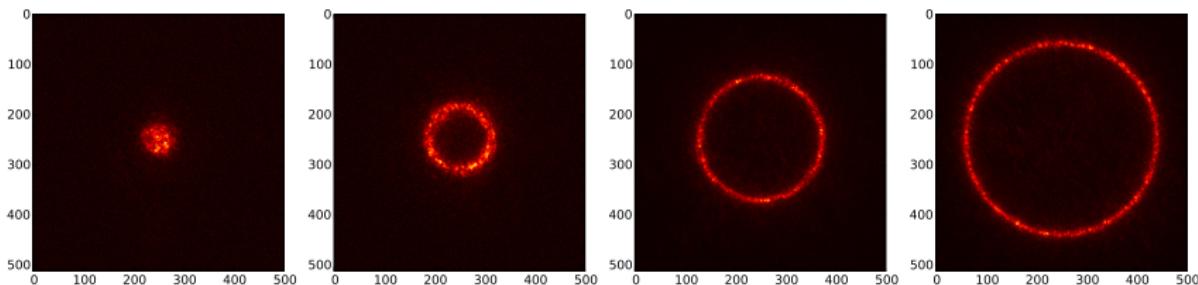
- Spine tilt induced effects:
  - ▶ Shift of the angular distribution  $< 2.7^\circ$  (at  $11.5\text{mm}$ )
  - ▶ Defocus between approx.  $+100\mu\text{m}$  at  $0\text{mm}$  tilt and  $-150\mu\text{m}$  at  $11.5\text{mm}$  tilt
  - ▶ Defocus implemented by convolving the spatial distribution (near field) with suitably scaled angular distribution (far field)
- Fibre position inaccuracies ( $< 10\mu\text{m}$  RMS)



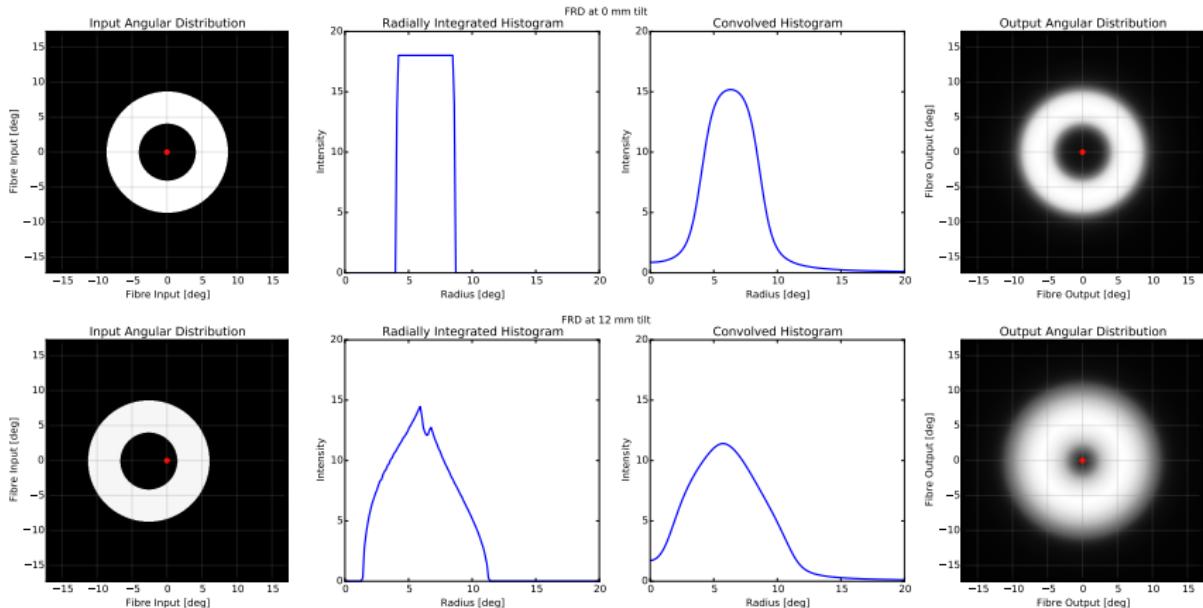
# Fibre FRD: Laser measurements

- Azimuthal scrambling
- Focal ratio degredation (FRD)
- Old laser FRD measurements by Dionne, new model based on fibre prototype

Laser FRD measurements from Dionne

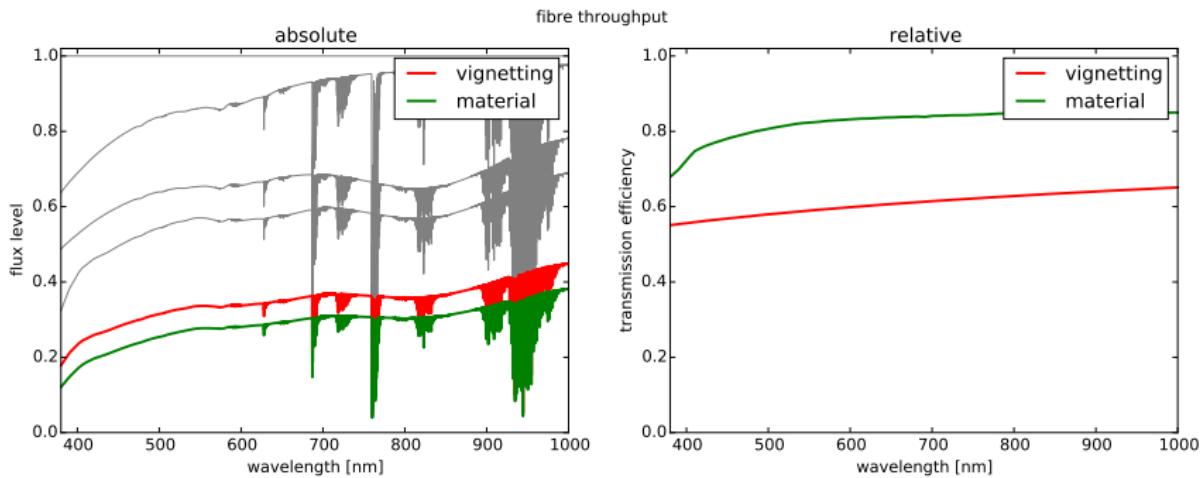


# Fibre FRD: Simulations



# Fibre Throughput

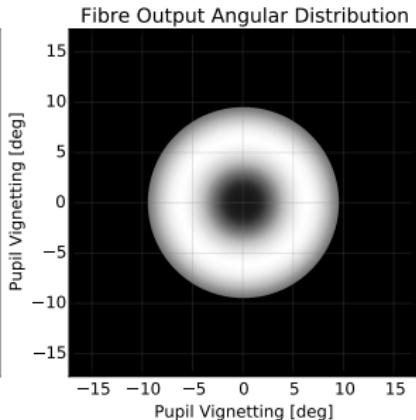
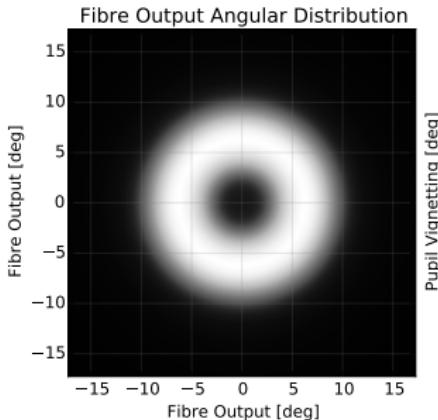
- Seeing 0.9'' at 500nm and airmass 1.2
- Fibre Tilt: 7mm, fibre misalignment: 10 $\mu$ m ( $\approx$  0.15'')
- Fibre length: 20m



# Spectrograph Pupil Stop

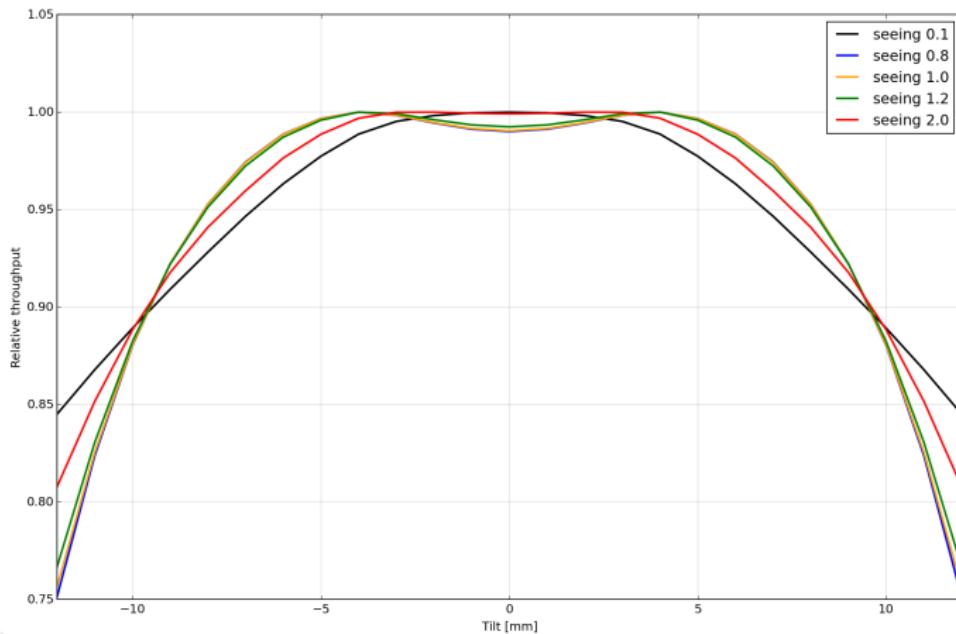
- Pupil stop at f/3
- Only good quality photons go through

LR Spectrograph Pupil Stop



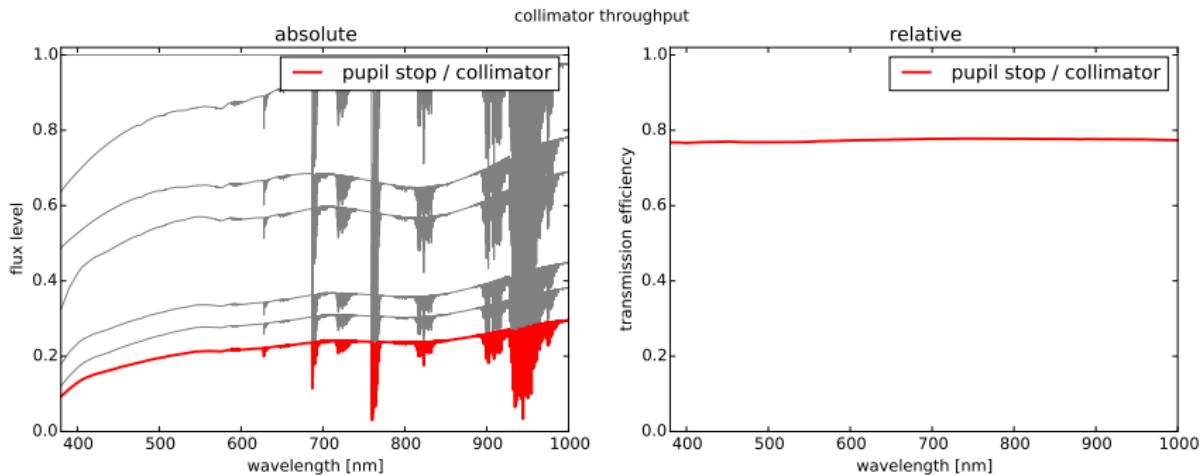
# Throughput vs. Fibre Tilt

- Combined effect of fibre tilt induced focus losses and fibre tilt induced spectrograph-pupil losses



# Collimator and Pupil Stop Throughput

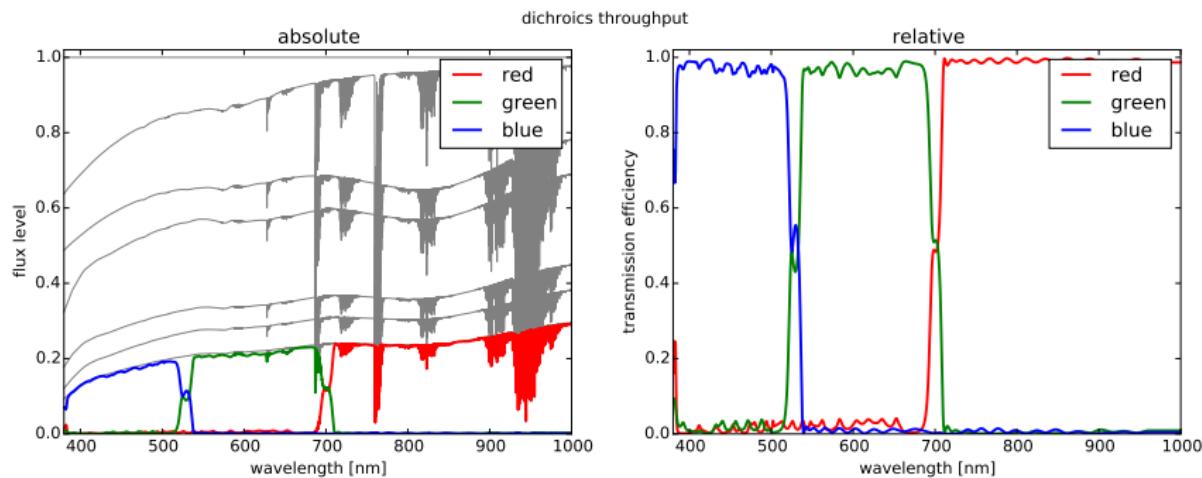
- Median seeing:  $0.9''$  at  $500\text{nm}$ , (median ?) fibre Tilt:  $7\text{mm}$ , approx. median fibre misalignment:  $10\mu\text{m} (\approx 0.15'')$
- Pupil Stop at  $f/3.0$



# LR Spectrograph Dichroics Throughput

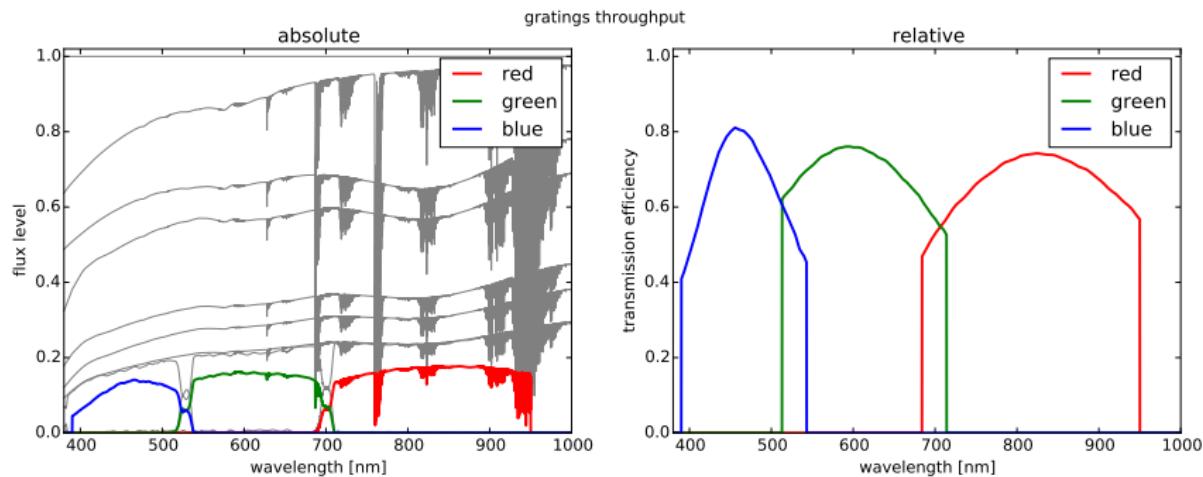


- Dichroic model guestimated by rescaling one example curve



# LR Spectrograph VPH Throughput

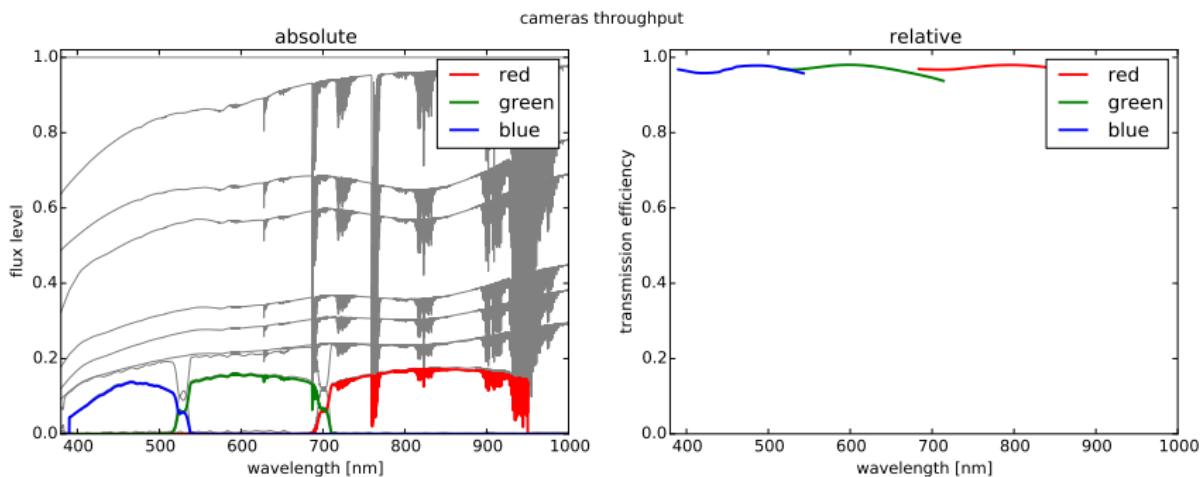
- VPH blaze simulation from Sam



# LR Spectrograph Camera Throughput

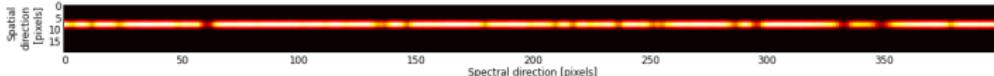


- Glass throughput based on material, thickness and coatings



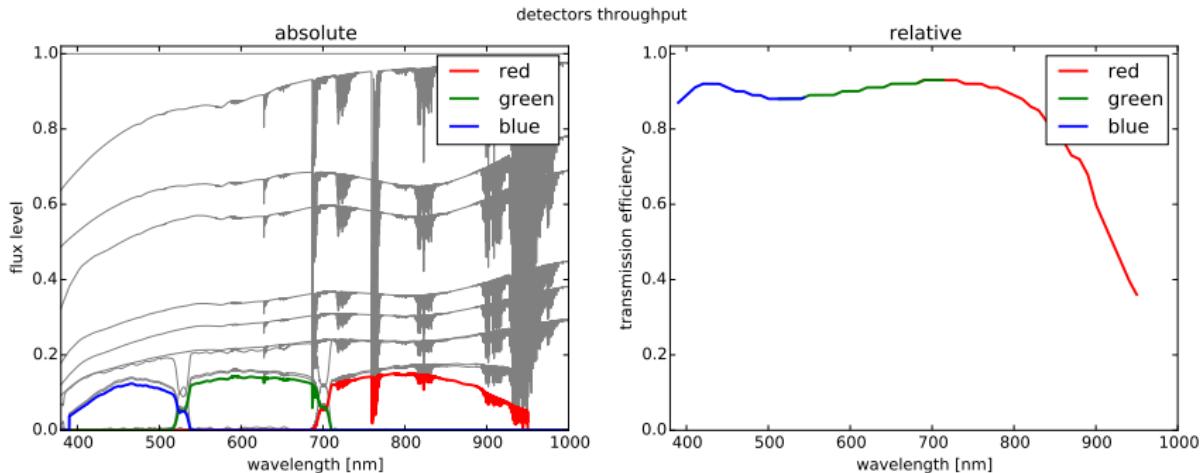
# 2D detector simulation

- Projection of light on detector by 'stamping' fibre image
- Effects taken into account (planned, near-future procedure):
  - ▶ All effects wavelength and slit position dependent
  - ▶ Dispersion map, distortion map, spectrograph PSFs, scattered light
- Noise on detector separately stored from target flux
- Randomized pixel flux possible
- Full detector population with individual targets possible
- First 2D data for data reduction after PDR



# Detector 'Throughput'

- QE curve provided Olaf
- S/N calculations based on detector image





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Introduction to 4MOST

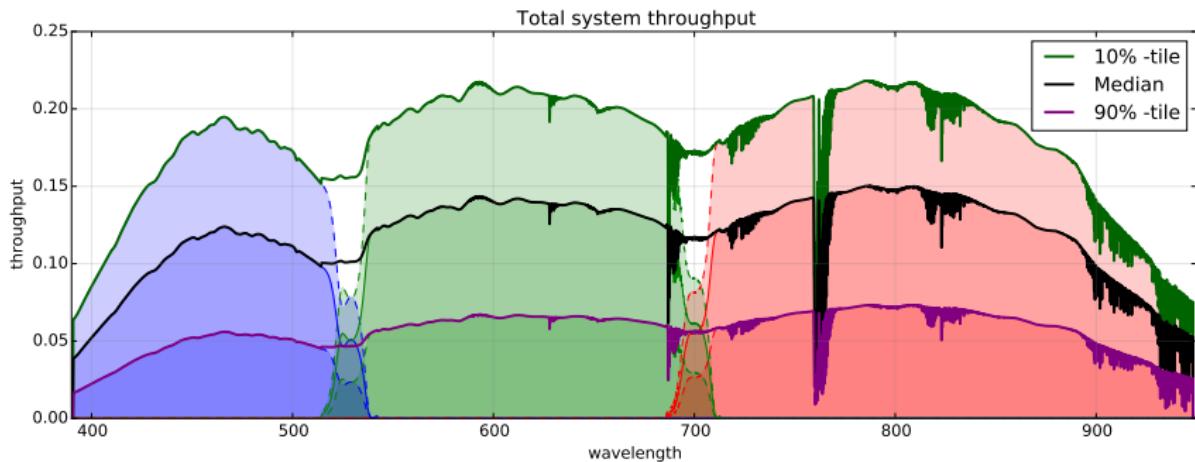
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# Final throughput

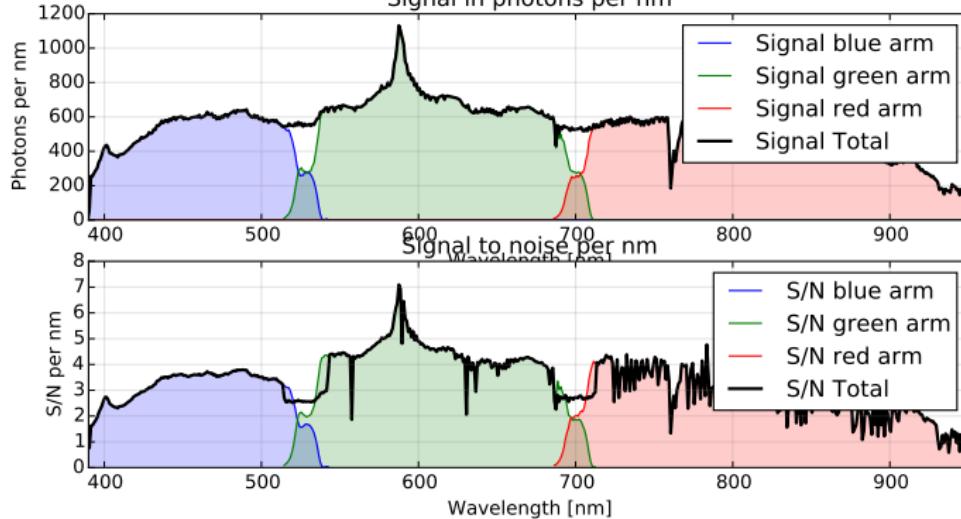
- 10%-tile:  $am=1.02$ ,  $s=0.5''$  ( $0.5''$  at  $z$ ),  $t=4mm$ , missal= $2\mu m$
- Median:  $am=1.2$ ,  $s=0.9''$  ( $0.8''$  at  $z$ ),  $t=7mm$ , missal= $10\mu m$
- 90%-tile:  $am=1.5$ ,  $s=1.53''$  ( $1.2''$  at  $z$ ),  $t=10mm$ , missal= $20\mu m$



# AGN, $z = 1.1$ , $mag = 22.5$

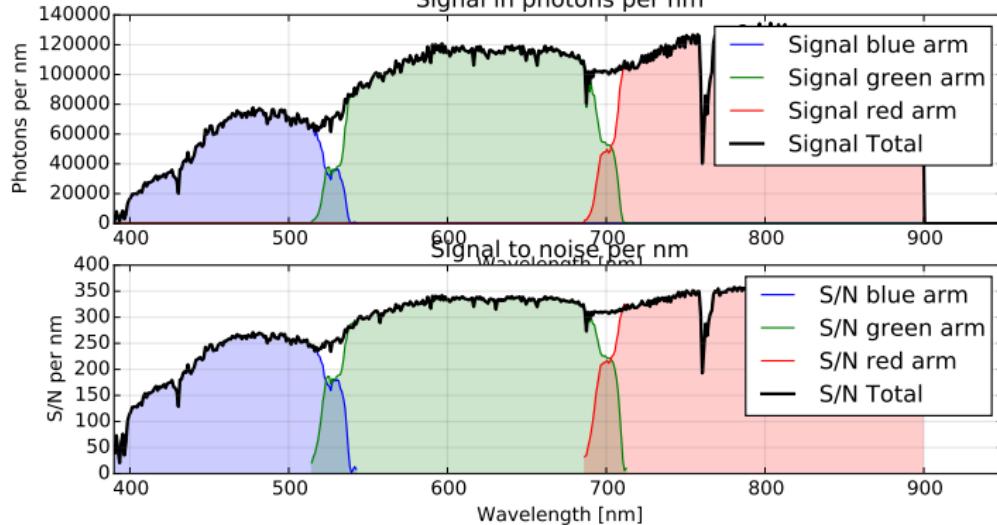


AGN\_v1.0\_z110\_mr225\_type1, mag: 22.5, moon: dark, seeing: 0.81, airmass: 1.2, tilt: 7.0 mm, misall: 10.0 nm, exposures: 6  
Signal in photons per nm



# Halo Red Giant $mag = 15$

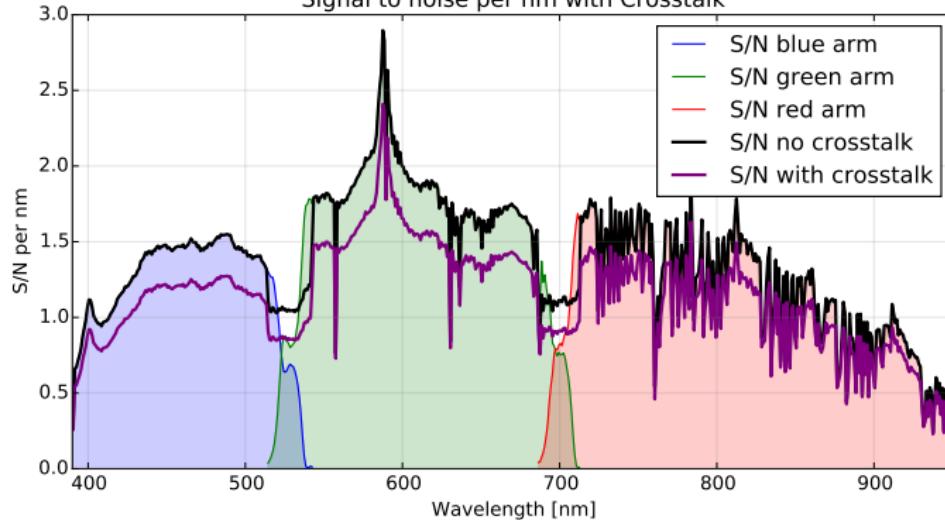
template\_kgiant\_m1p0\_15th, mag: 15.0, moon: dark, seeing: 0.81, airmass: 1.2, tilt: 7.0 mm, misall: 10.0 nm, exposures: 1



# Crosstalk: AGN and Halo Red Giant



AGN\_v1.0\_z110\_mr225\_type1, mag: 22.5, moon: dark, seeing: 0.81, airmass: 1.2, tilt: 7.0 mm, misall: 10.0 nm, exposures: 1  
Signal to noise per nm with Crosstalk



# Summary

- TOAD requires input from almost all subsystems
- TOAD will evolve over time
- Verification by using ZEMAX for optics parts and prototypes for fibres
- For simulation requests:
  - ▶ Assign a JIRA ticket to rwinkler, for scientists oschnurr as watcher
  - ▶ Make sure you know what you want
  - ▶ Results and discussion will happen within the JIRA ticket for documentation
- TOAD will become open source shortly after commissioning